
A DENOTATIONAL APPROACH TO RELEASE/ACQUIRE CONCURRENCY

GOAL

RELEASE/ACQUIRE

**For weak,
shared-
memory model**

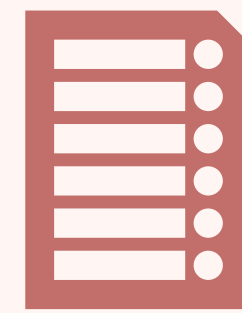
**Using Brookes-style [1996],
totally-ordered traces**

**Design a standard, monad-based
denotational semantics (Moggi [1991])**

WHY RELEASE/ACQUIRE?



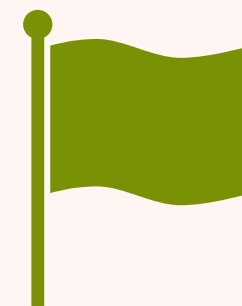
RA is an important fragment of C/C++, enables decentralized architectures (POWER)



Threads can disagree about the order of writes (non-multi-copy-atomic)



First adaptation of Brookes's traces to a software model (compositional parallelism)



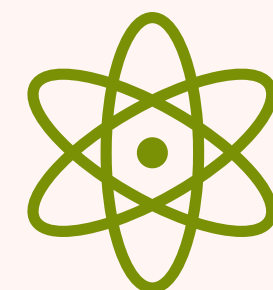
Supports flag-based synchronization (e.g. for signaling a data structure is ready)



Supports important transformations (e.g. thread sequencing, write-read-reorder)



Intricate causal semantics, not overwhelmingly detailed

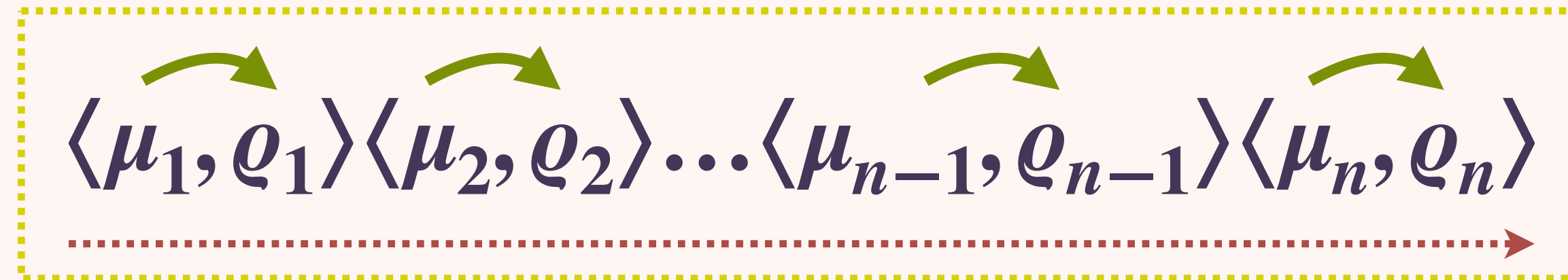


Supports read-modify-write atomicity

TRACE-BASED SEMANTICS

Brookes [1996]

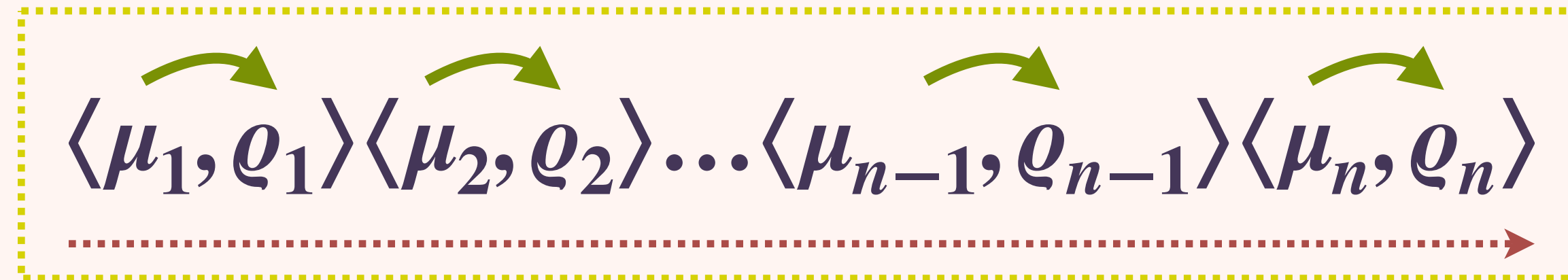
Main ingredient: **linearly**-ordered traces of
state-transitions that **sequence** and **interleave**



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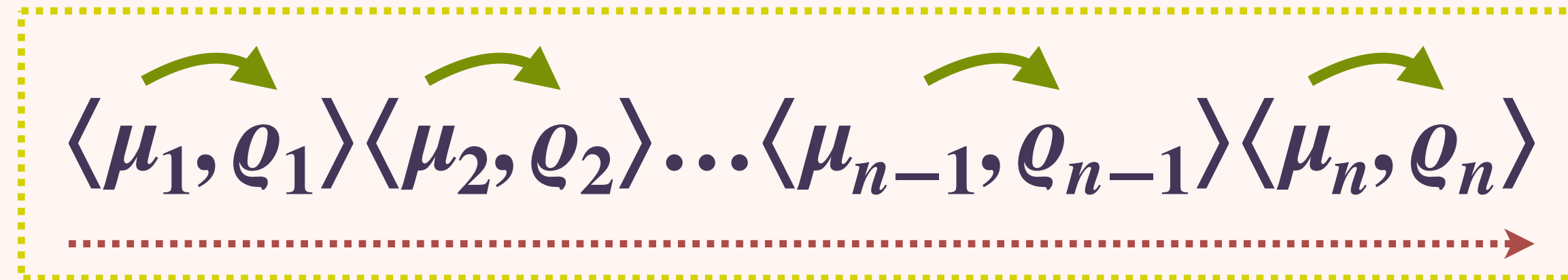
$\langle \mu_1, \mu'_1 \rangle \langle \mu_2, \mu'_2 \rangle \dots \langle \mu_n, \mu'_n \rangle$

$\langle \rho_1, \rho'_1 \rangle \langle \rho_2, \rho'_2 \rangle \dots \langle \rho_n, \rho'_n \rangle$

TRACE-BASED SEMANTICS

Brookes [1996]

Main ingredient: **linearly**-ordered traces of **state-transitions** that **sequence** and **interleave**



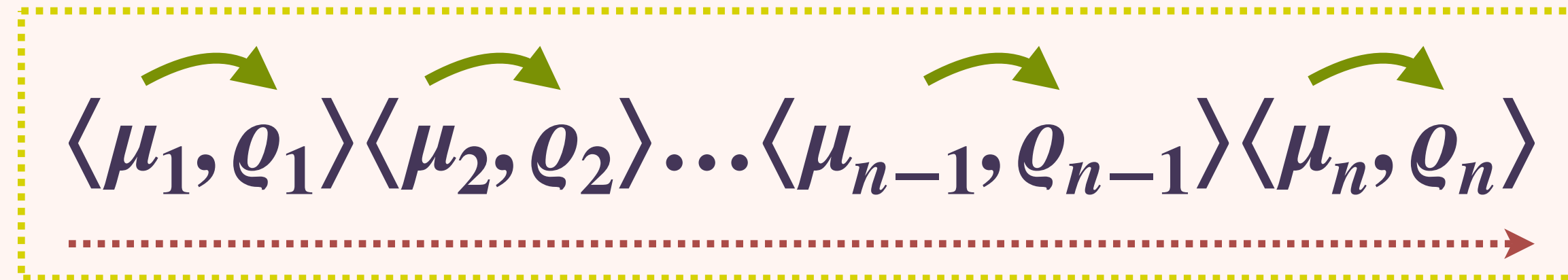
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SEQUENCE

TRACE-BASED SEMANTICS

Brookes [1996]

Main ingredient: **linearly**-ordered traces of
state-transitions that **sequence** and **interleave**



$\langle \rho_1, \rho'_1 \rangle \langle \mu_1, \mu'_1 \rangle \langle \mu_2, \mu'_2 \rangle \langle \rho_2, \rho'_2 \rangle \dots \langle \mu_n, \mu'_n \rangle \langle \rho_n, \rho'_n \rangle$

INTERLEAVE

TRACE-BASED SEMANTICS



Brookes [1996]

- Denotational semantics $\llbracket - \rrbracket$ for concurrency
- Idealized model - Sequential Consistency (SC)
- Follows operational semantics

Main ingredient: **linearly**-ordered traces of state-transitions that **sequence** and **interleave**

$\langle \mu_1, \rho_1 \rangle \langle \mu_2, \rho_2 \rangle \dots \langle \mu_{n-1}, \rho_{n-1} \rangle \langle \mu_n, \rho_n \rangle$



Jagadeesan, Petri, Riely [2012]

- Adapts traces to TSO (hardware model)
- Follows operational semantics too
- Relatively close to SC



This work

- Adapts traces to RA (software model)
- Kang et al. [2017] operational presentation
- Much more complex notion of state

CONTRIBUTION

Directionally Adequate $\llbracket M \rrbracket \supseteq \llbracket K \rrbracket \implies M \rightarrow K$
denotational semantics for RA based on linearly-ordered traces

Standard (CbV) semantics [Moggi 1991]

enables structural transformations (e.g. $\llbracket K; (M; N) \rrbracket = \llbracket (K; M); N \rrbracket$)

has higher-order functions for free

etc.

Abstract enough to justify every transformation discussed

in the literature that we know of (but no full-abstraction)

New challenge — non-operational interpretation:

each trace represents a possible behavior as a **Rely/Guarantee** sequence

RELEASE/ACQUIRE

TYPICAL EXAMPLES

Store Buffering

```
 $x := 0; y := 0;$   
 $x := 1; \parallel y := 1;$   
 $y? \parallel x?$ 
```

Message Passing

```
 $x := 0; y := 0;$   
 $x := 1; \parallel y?;$   
 $y := 1 \parallel x?$ 
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TYPICAL EXAMPLES

Store Buffering

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x := 0; y := 0;  
x := 1; || y := 1;  
y? //0 || x? //0
```

Message Passing

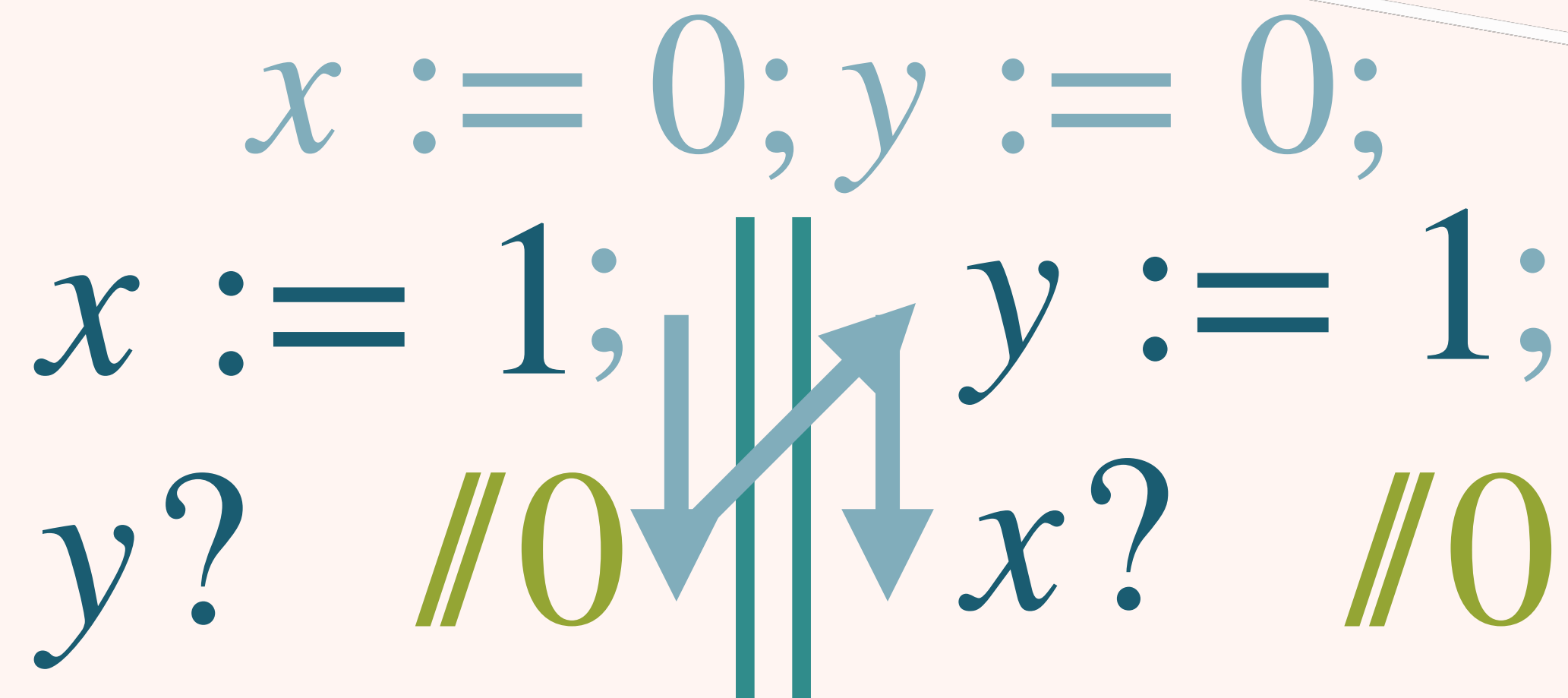
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TYPICAL EXAMPLES

Propagation is
not instant

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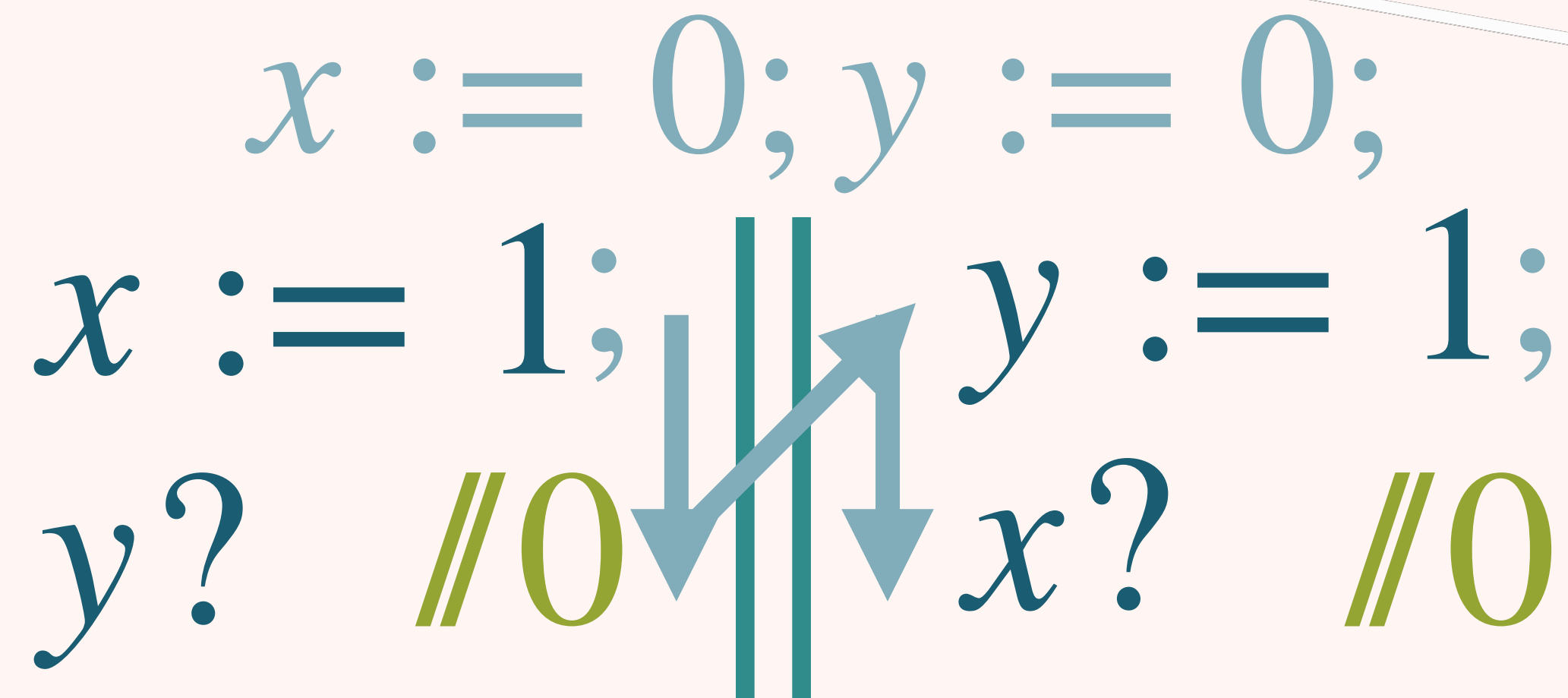
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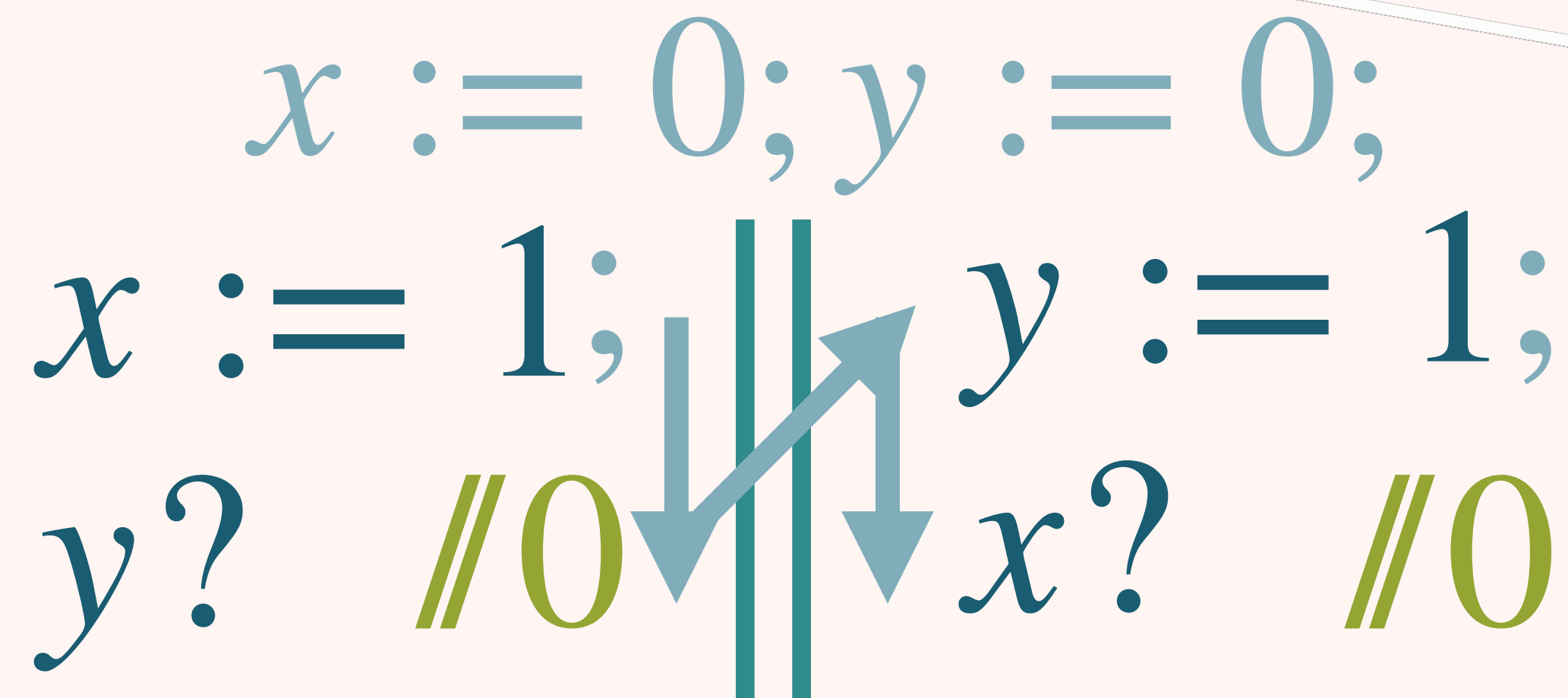
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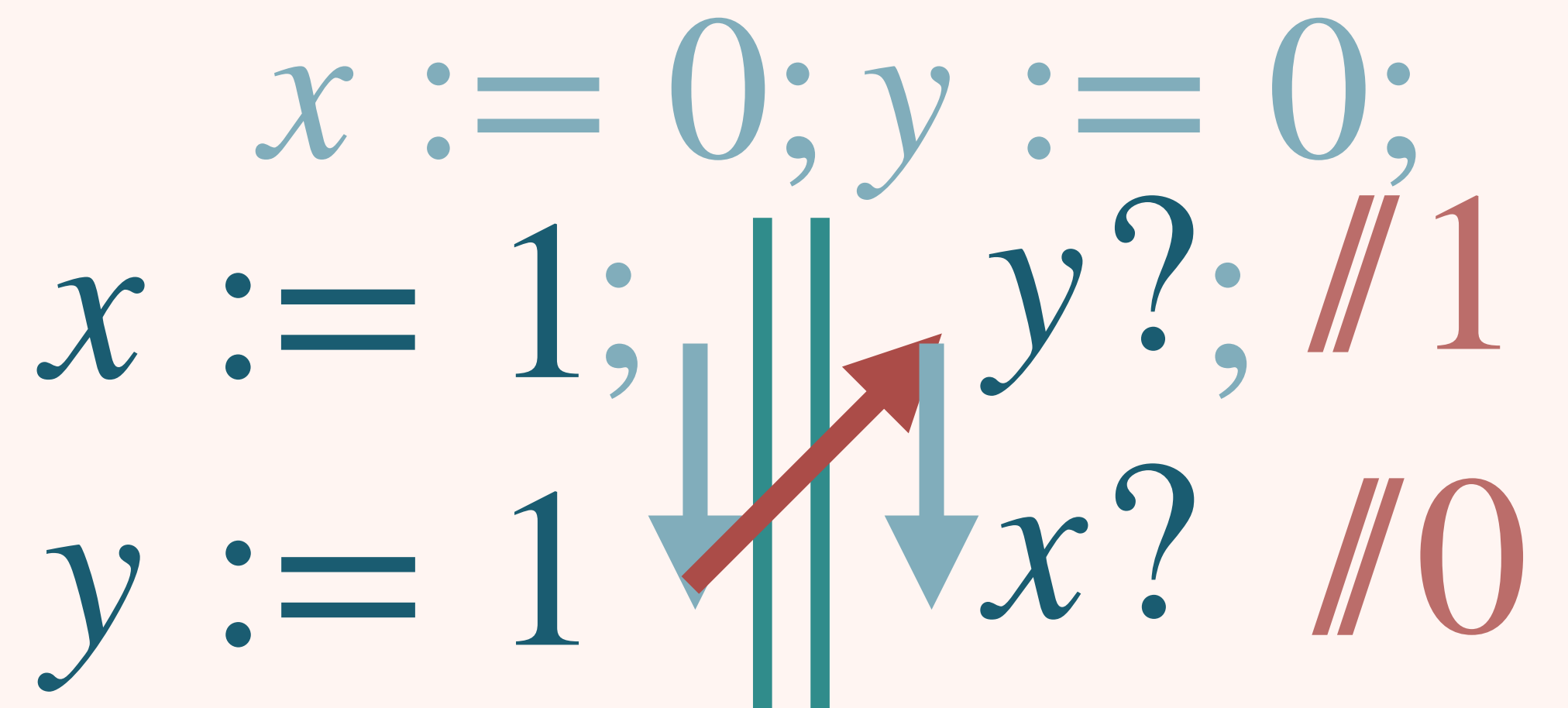
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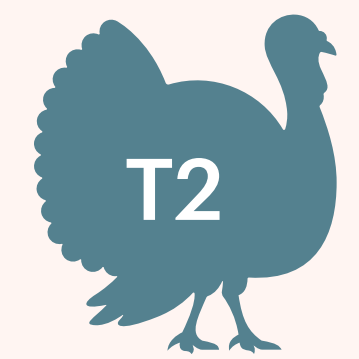
Message Pas

Propagation
respects causality

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RELEASE/ACQUIRE VIEW-BASED OPERATIONAL SEMANTICS

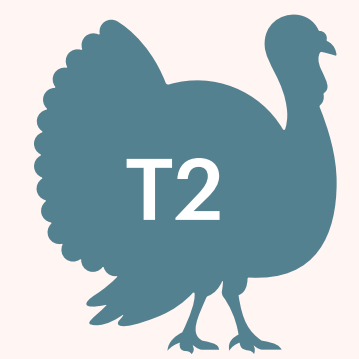
Kang et al. [2017]



- **Memory: Timeline per location** (e.g. x, y, z)
- **Populated with immutable messages** (e.g. x_0, y_0, z_0)
- **Each thread's view points to a msg on each timeline** (e.g. T1)
- **Thread's cannot read from "the past"**
- **Each msg's view points to a msg on each other timelines** (e.g. y_1)
- **Message views are used for enforcing causal propagation**

RELEASE/ACQUIRE VIEW-BASED OPERATIONAL SEMANTICS

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x →

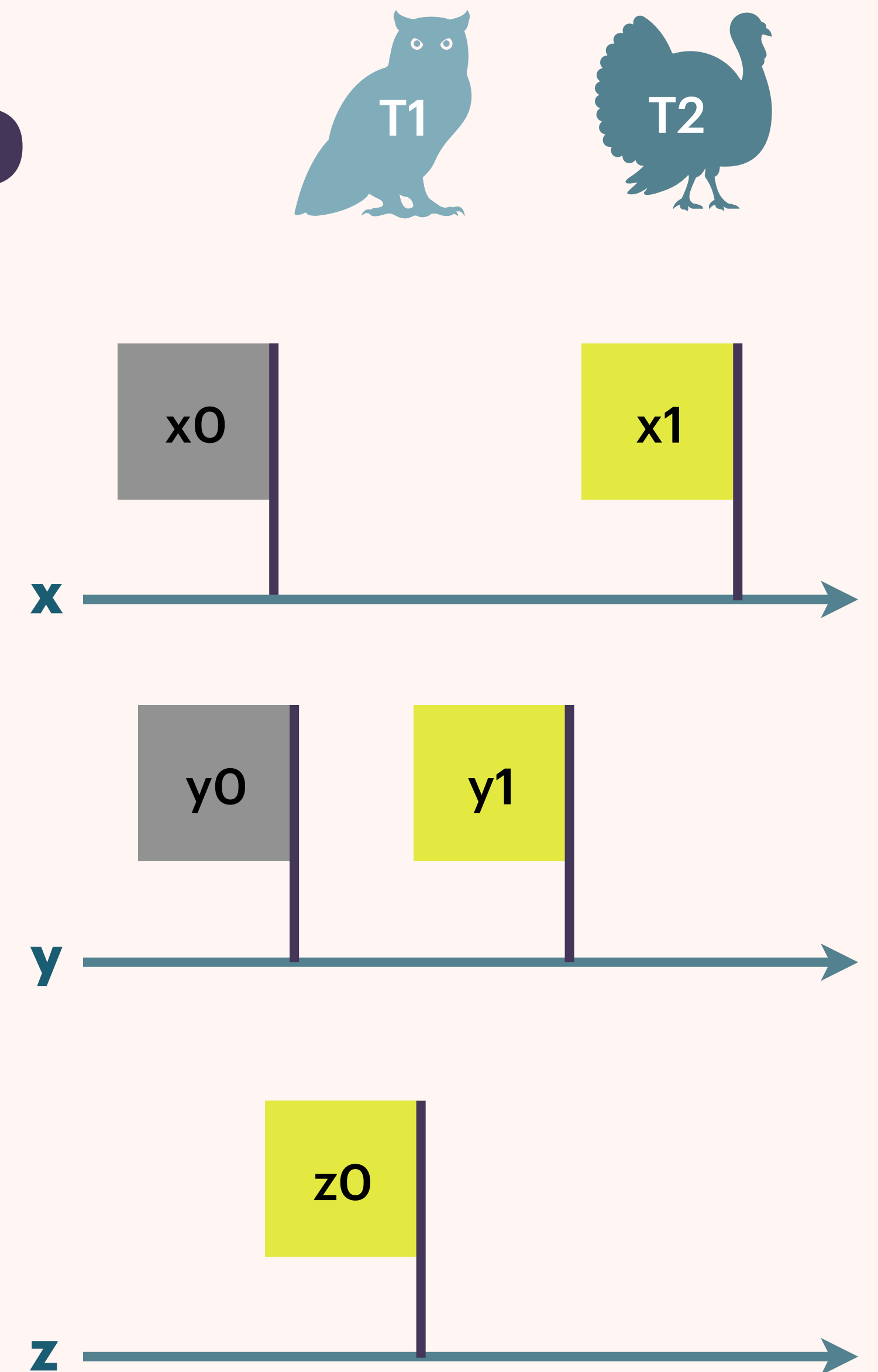
y →

z →

RELEASE/ACQUIRE VIEW-BASED OPERATIONAL SEMANTICS

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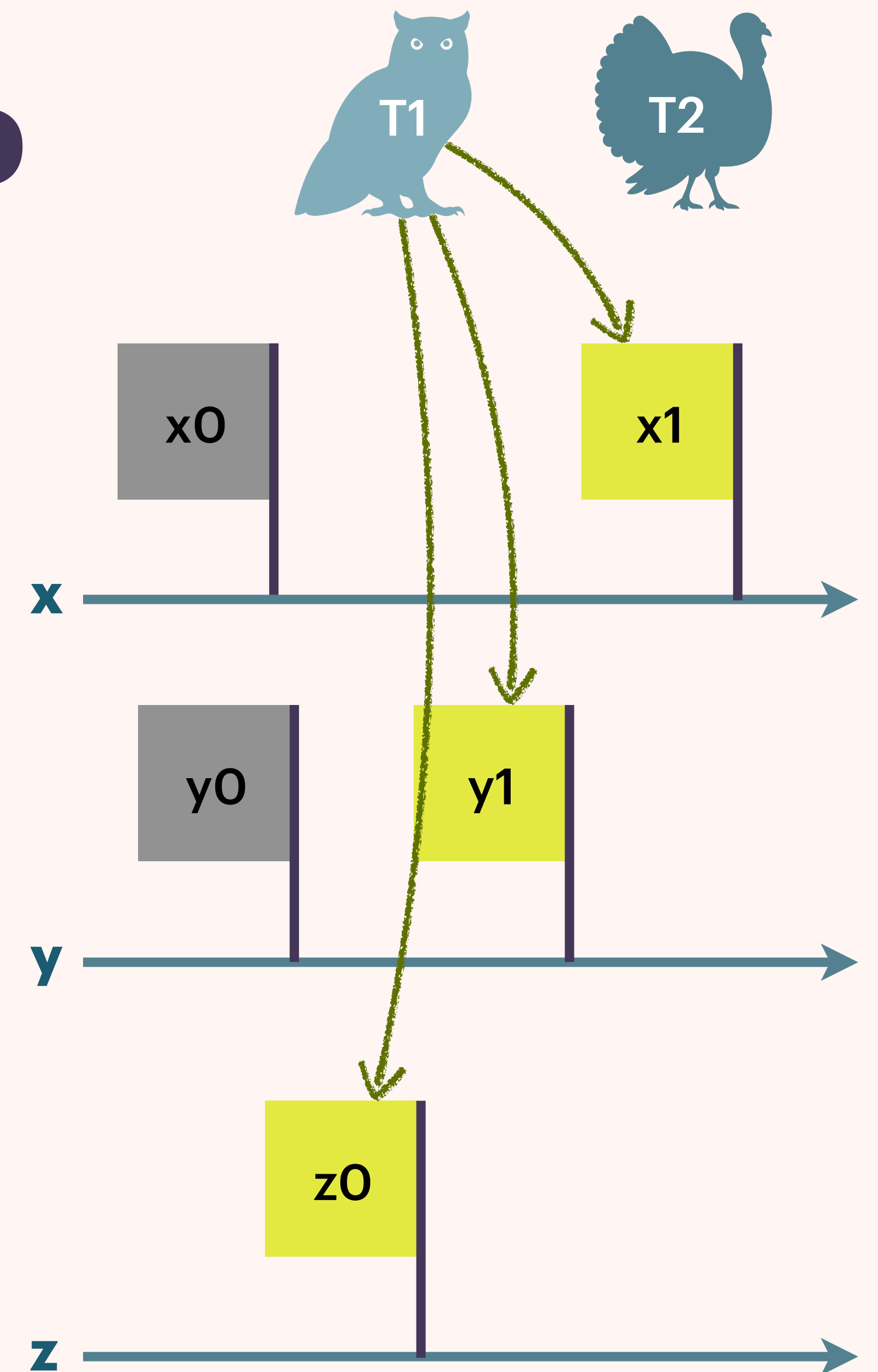
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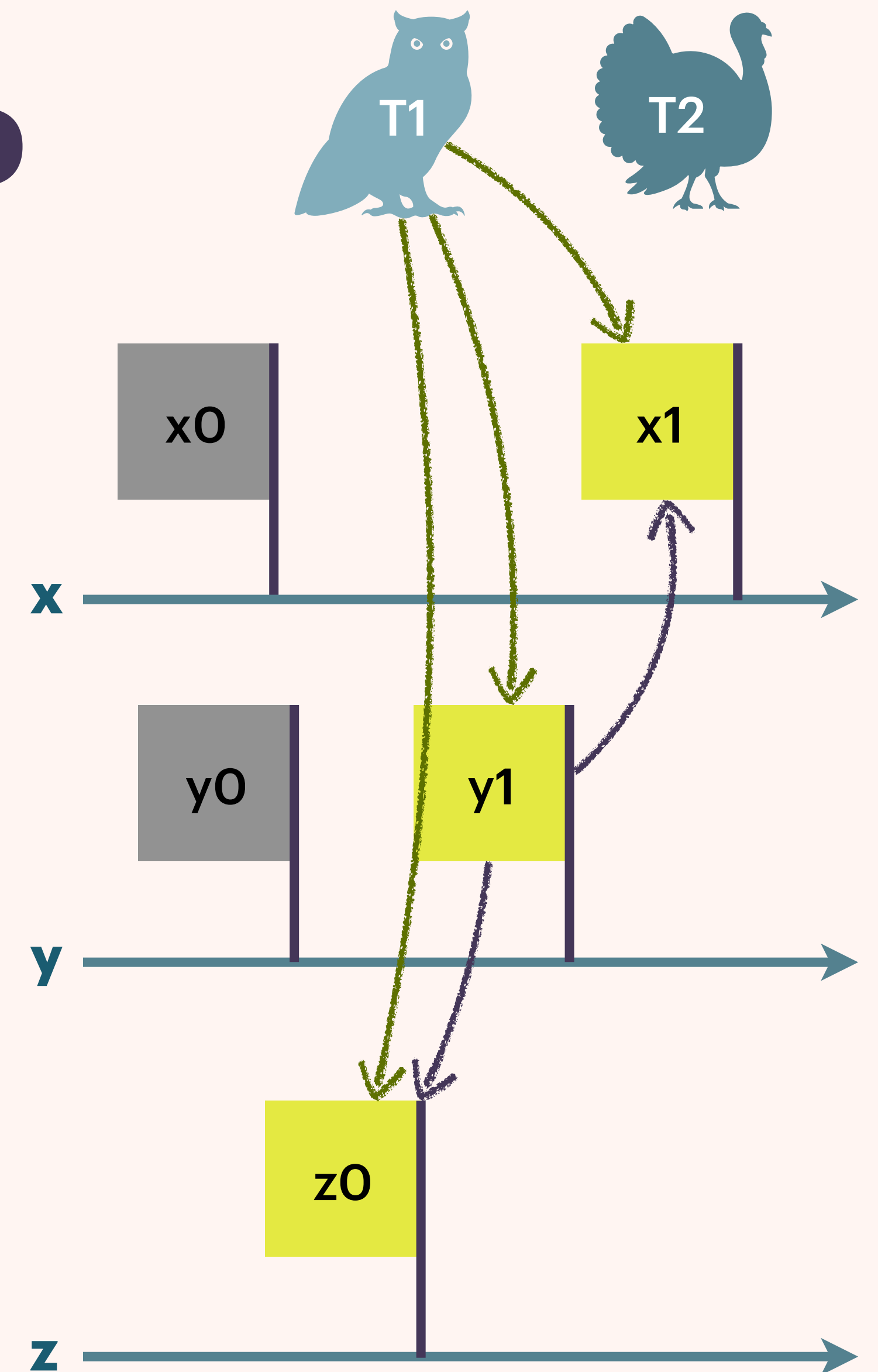
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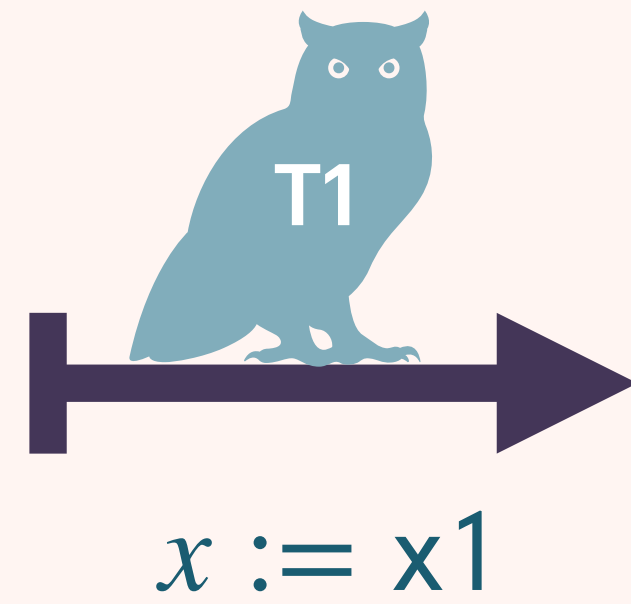
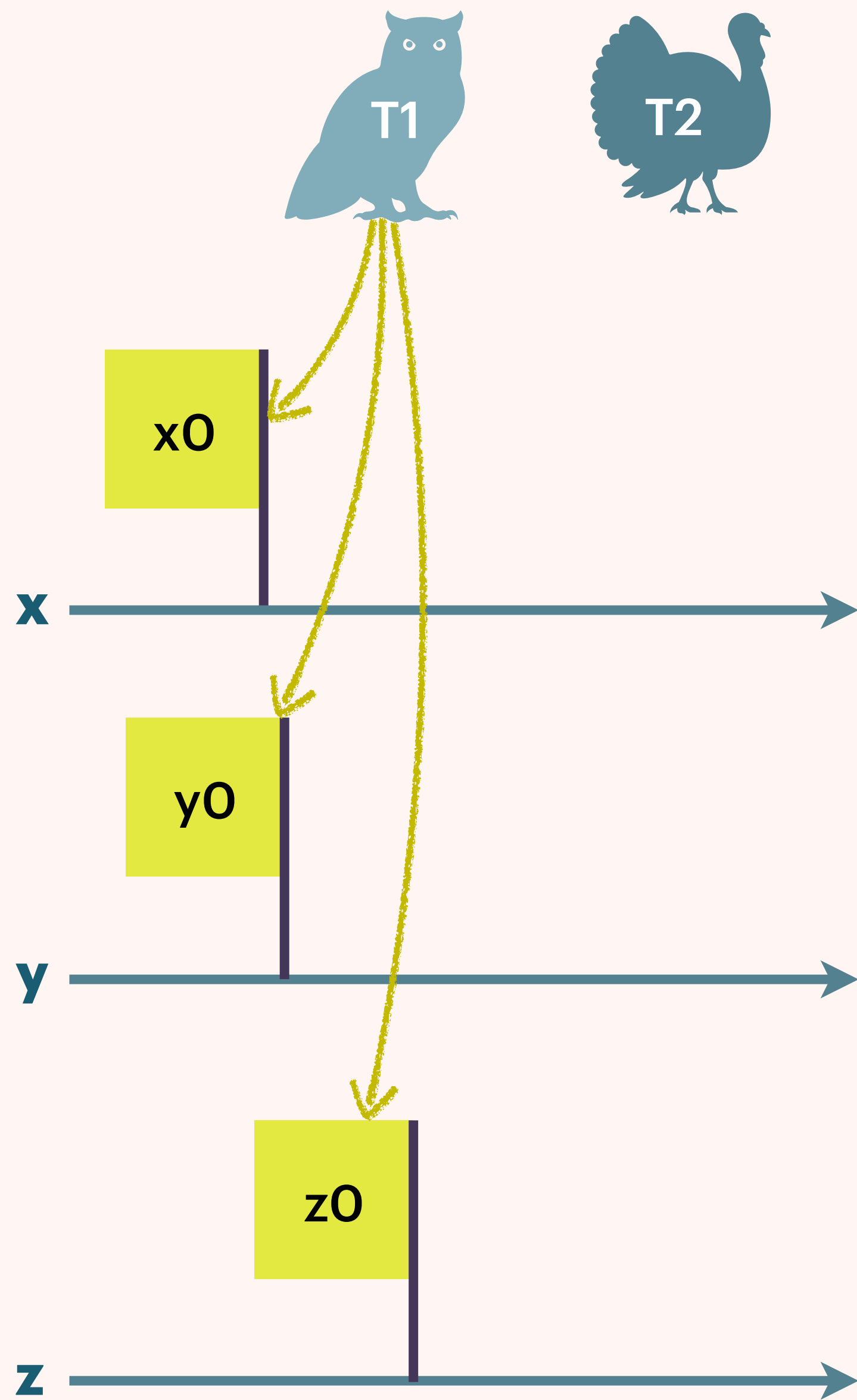


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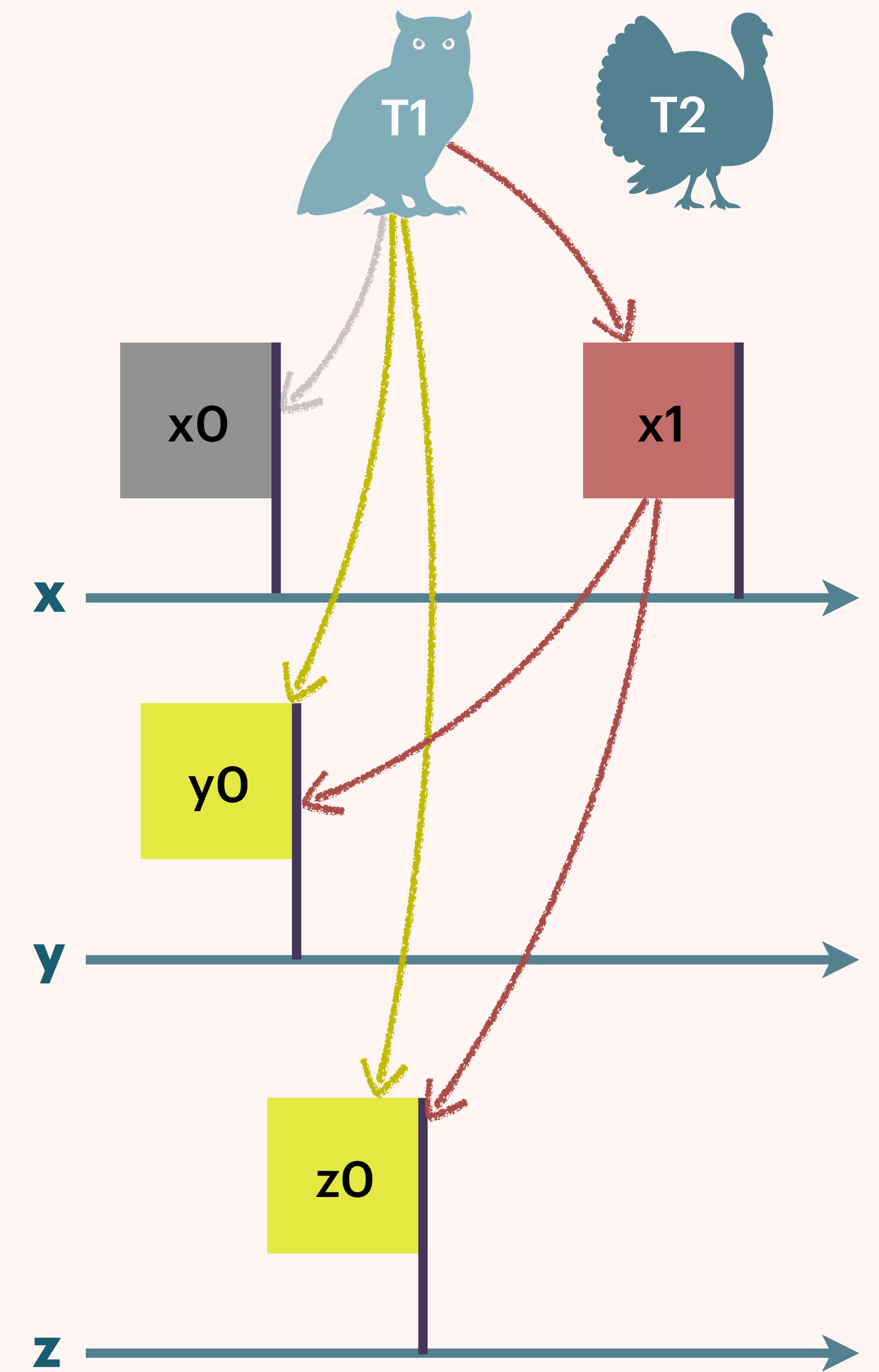
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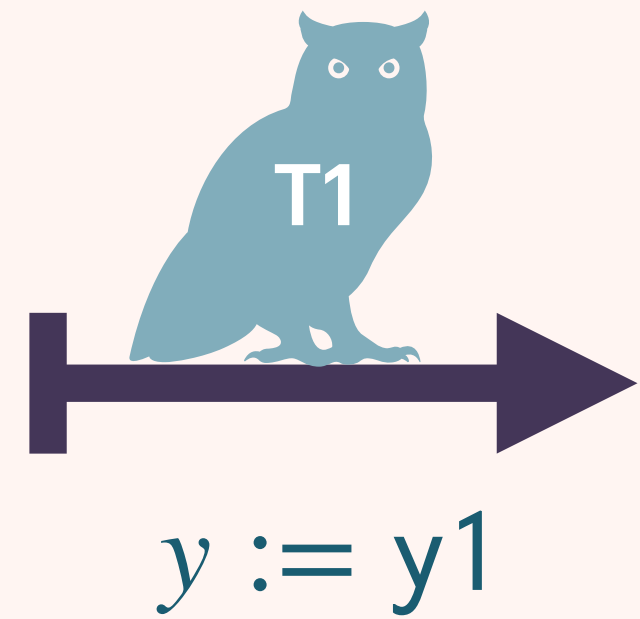
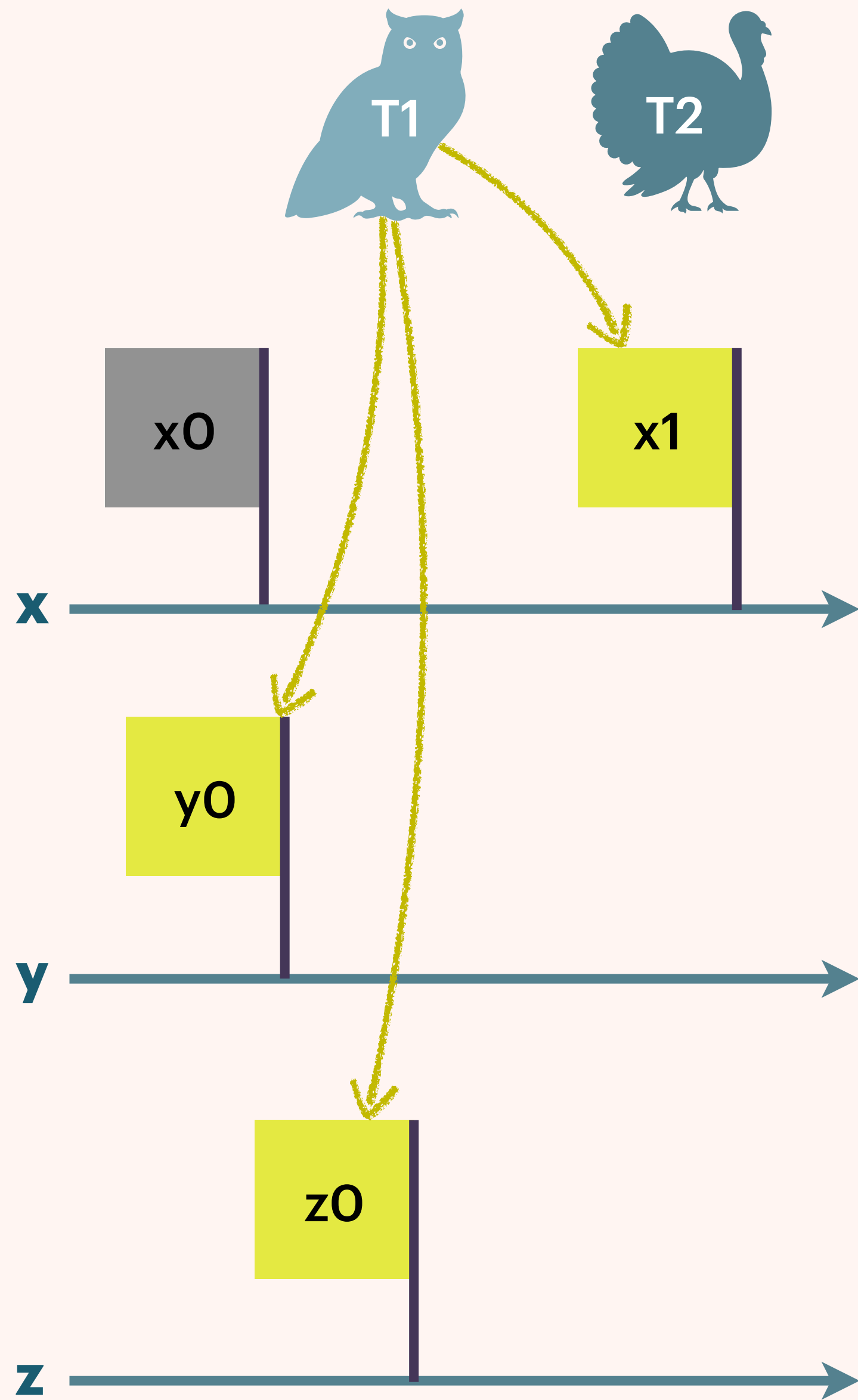




When writing, the message:

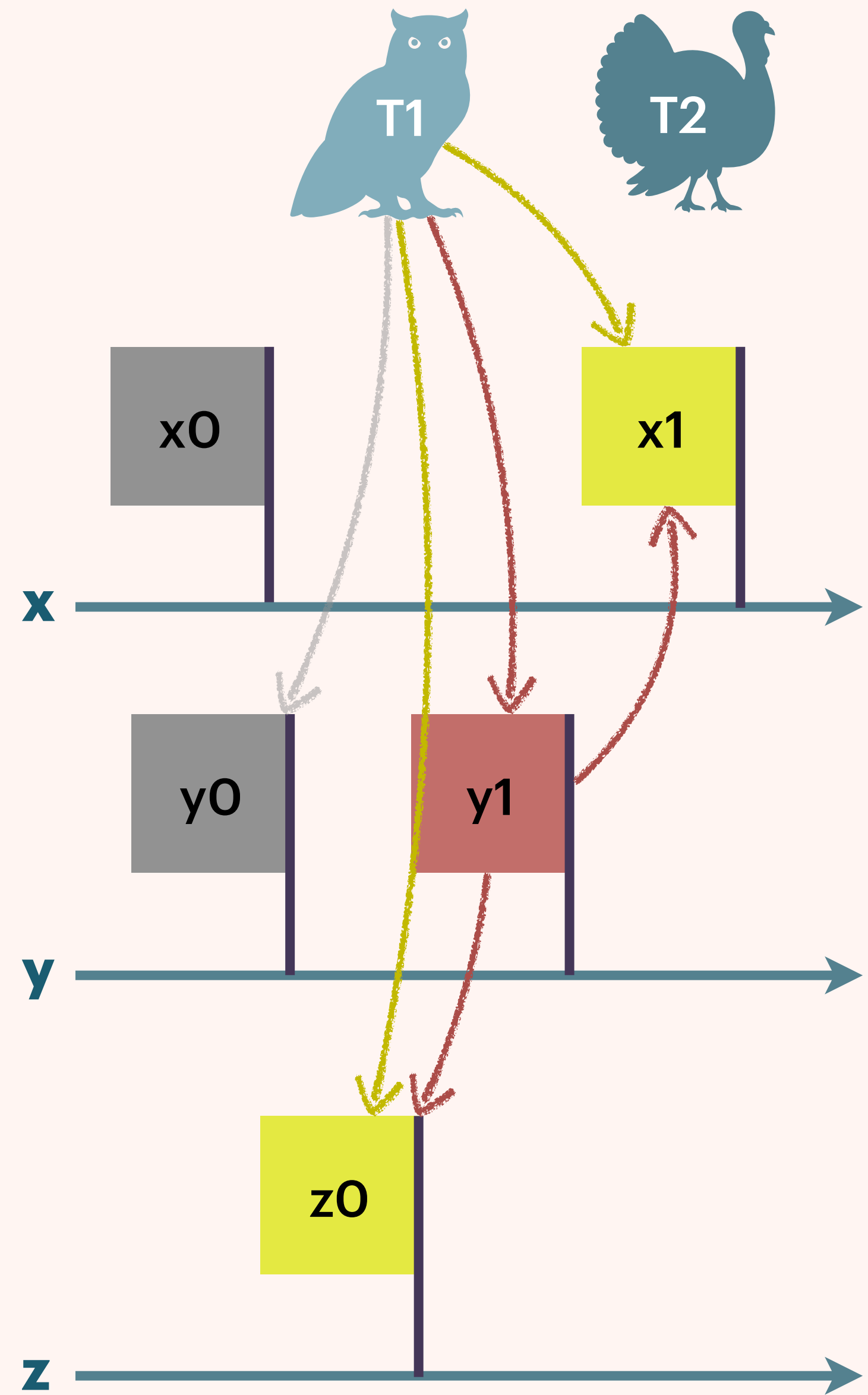
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- **may be placed before others**
- **copies thread's view**

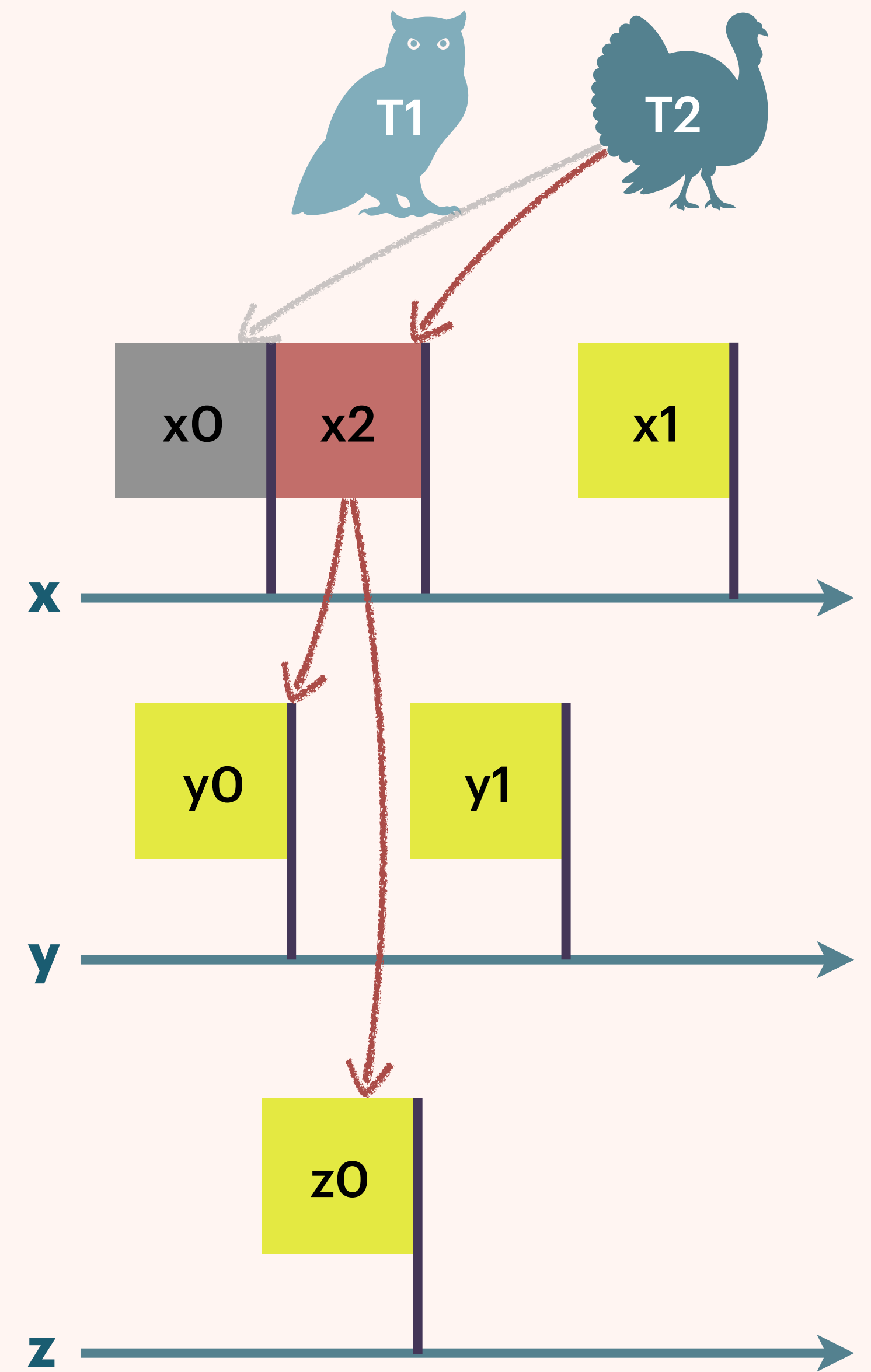
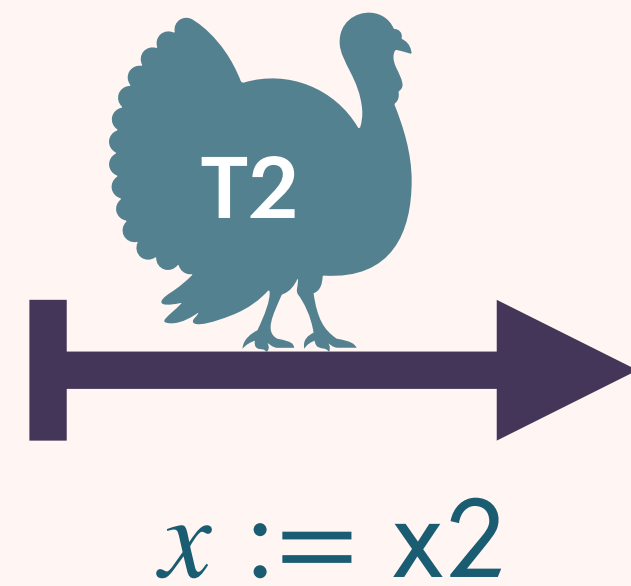
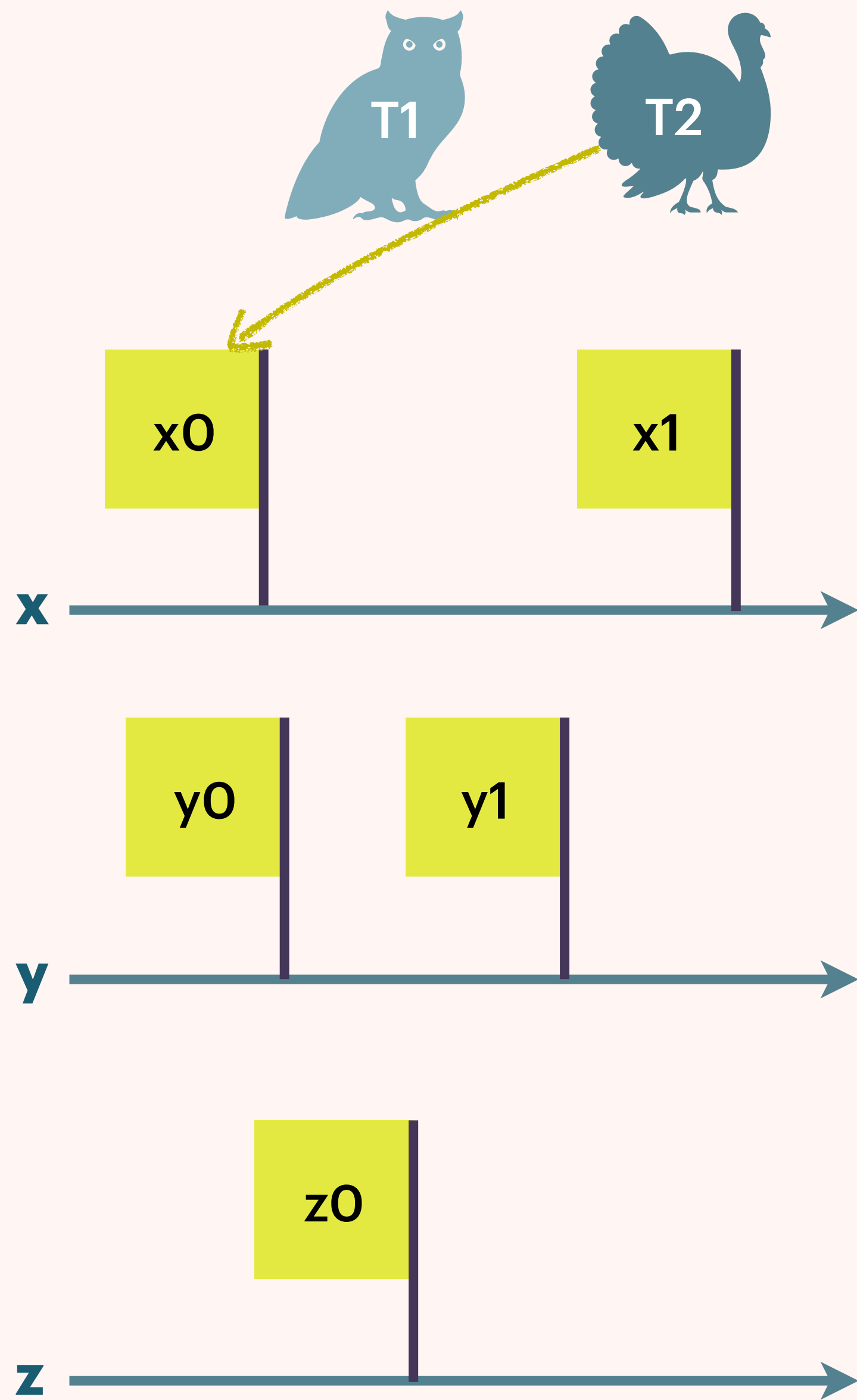




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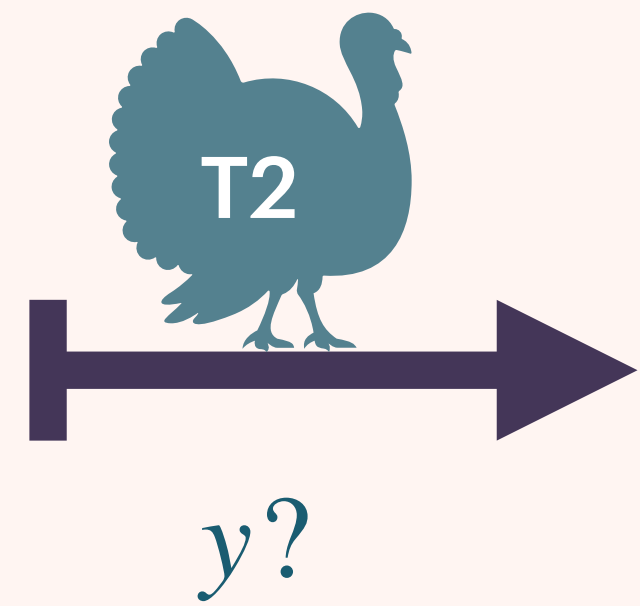
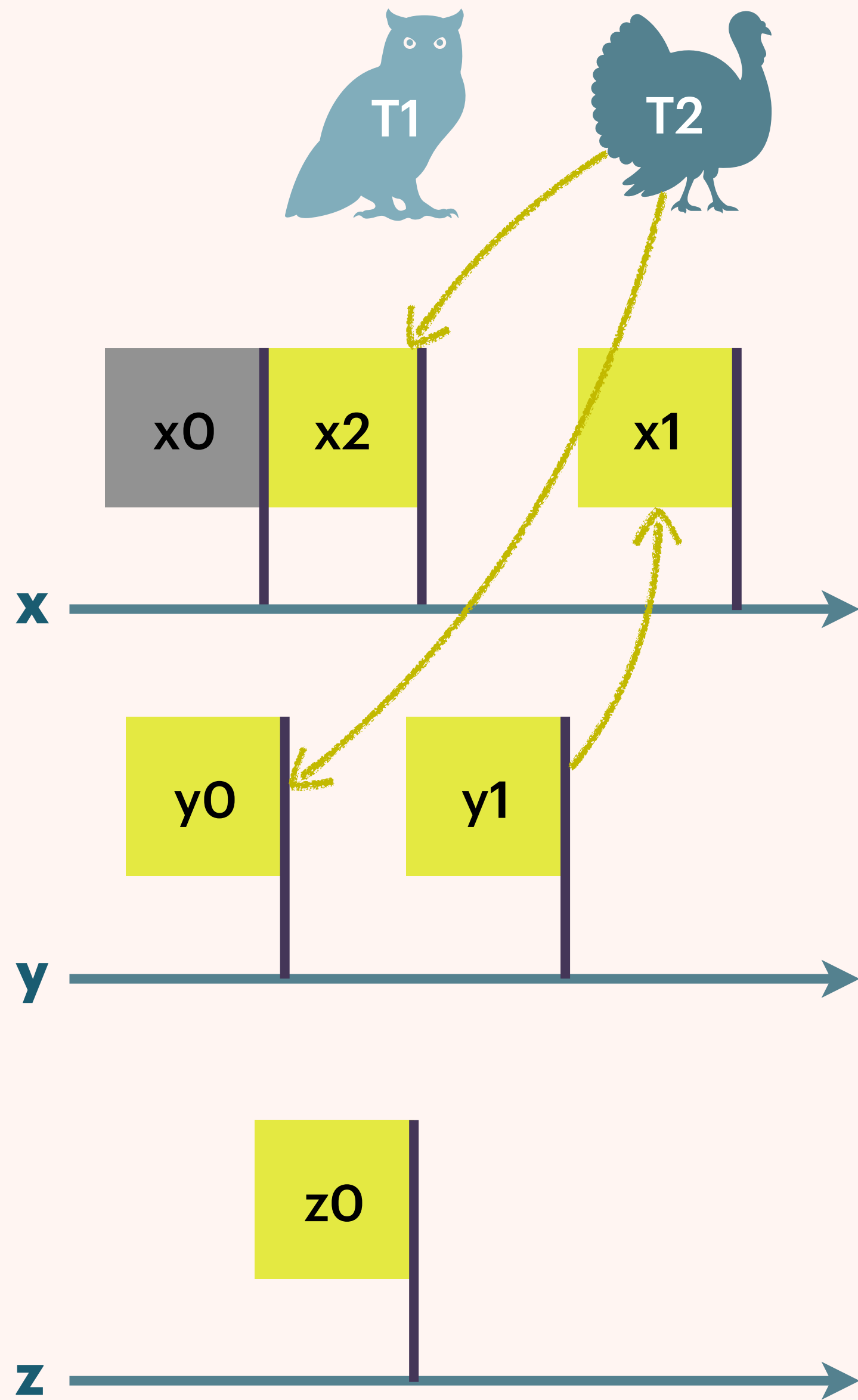
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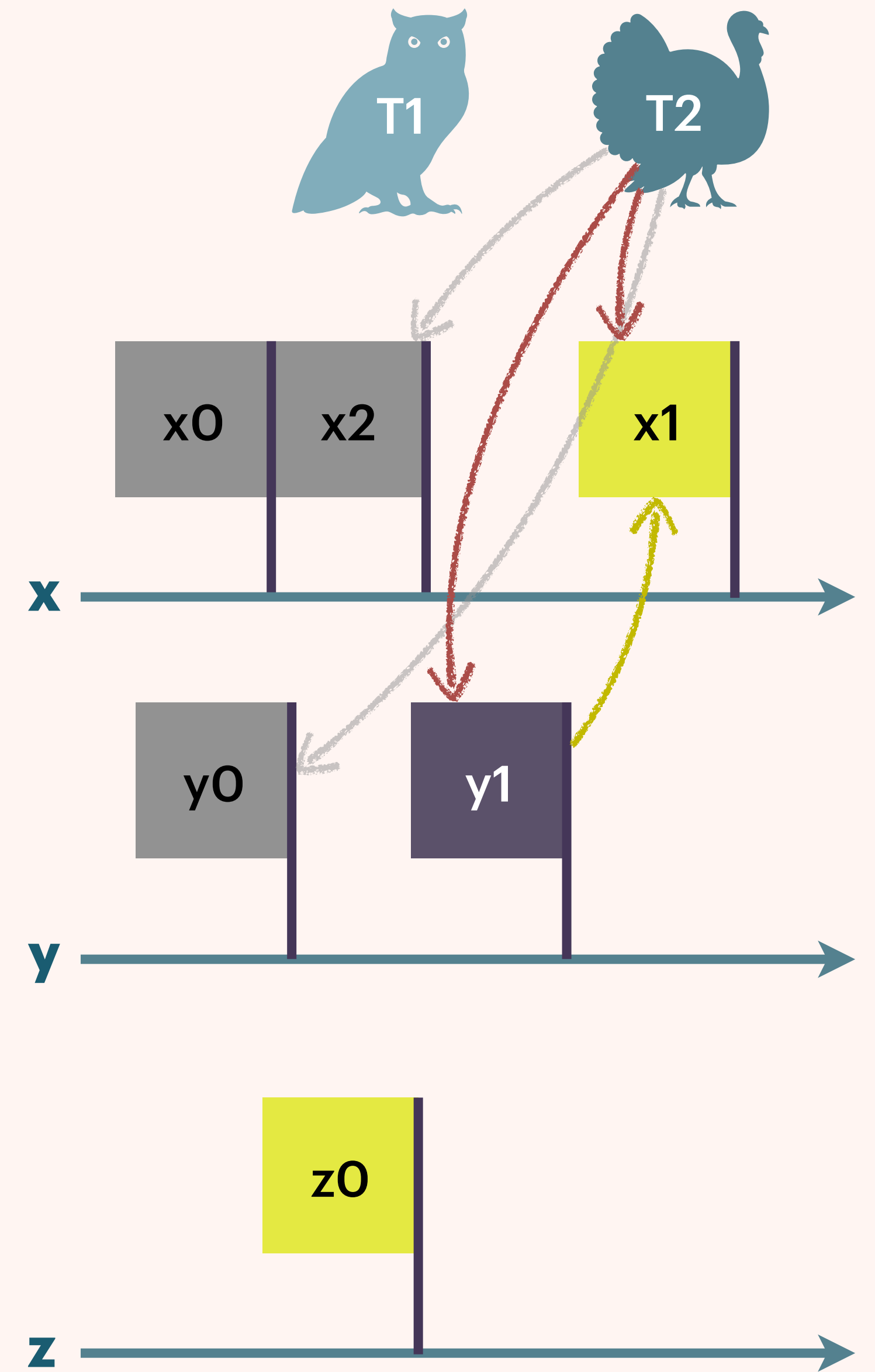


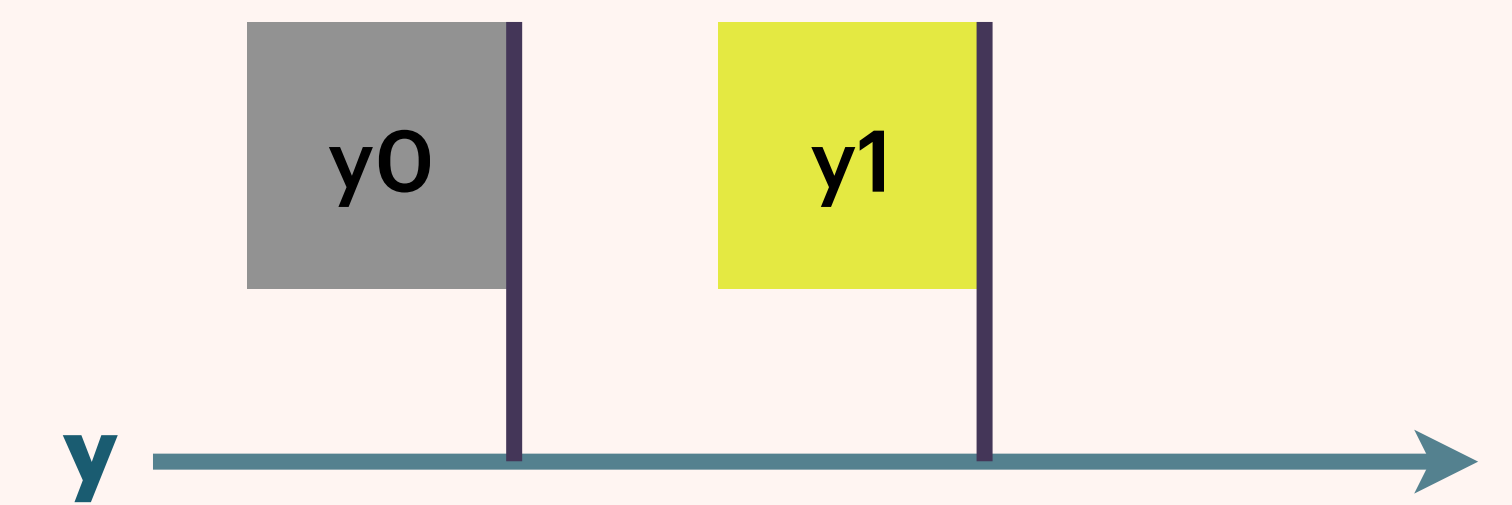
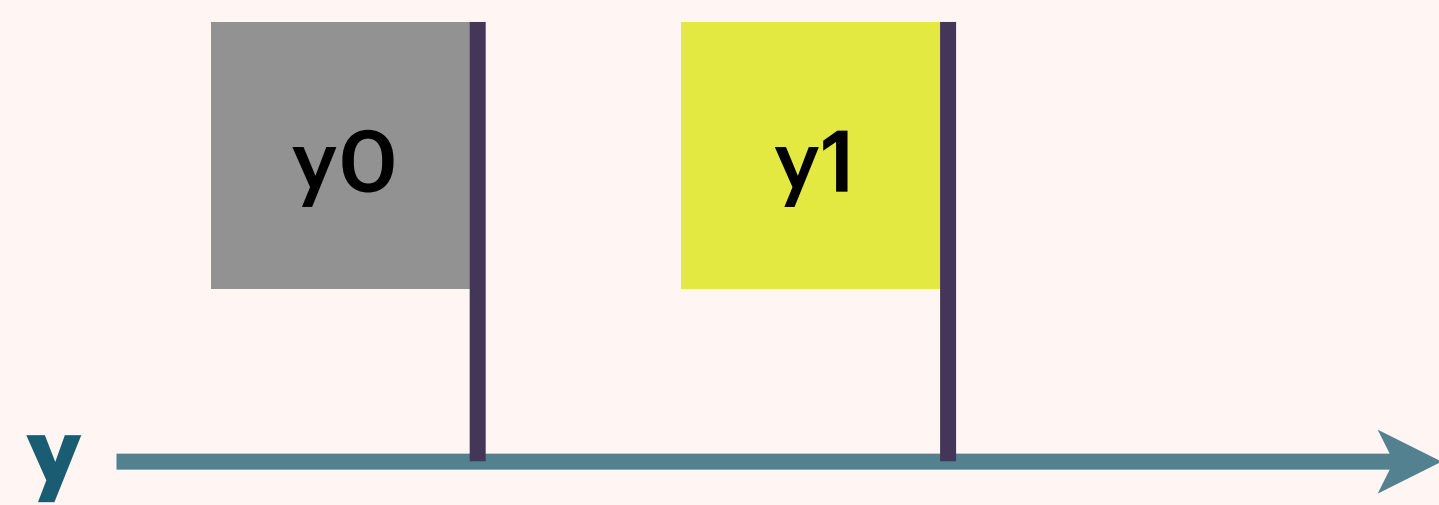
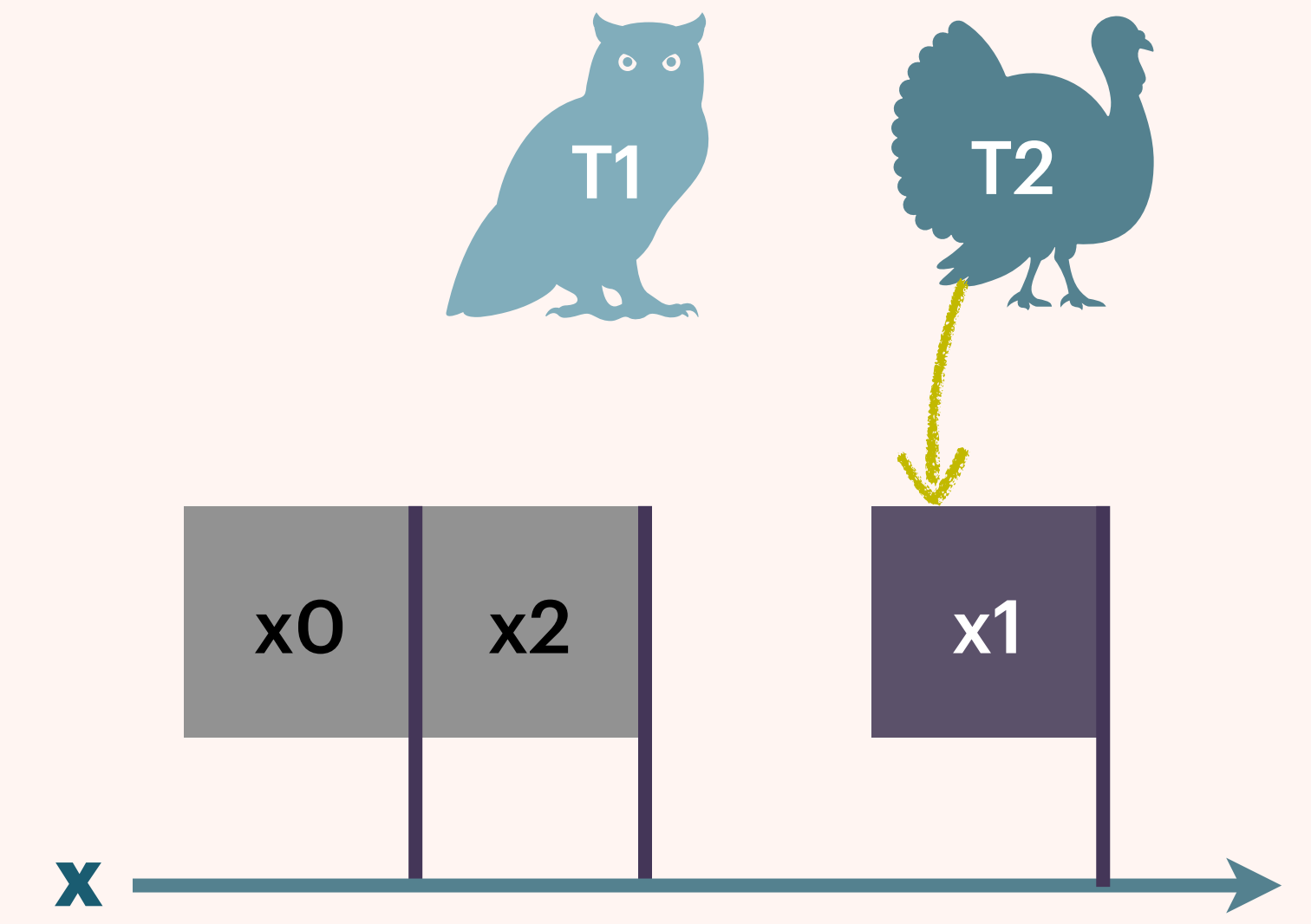
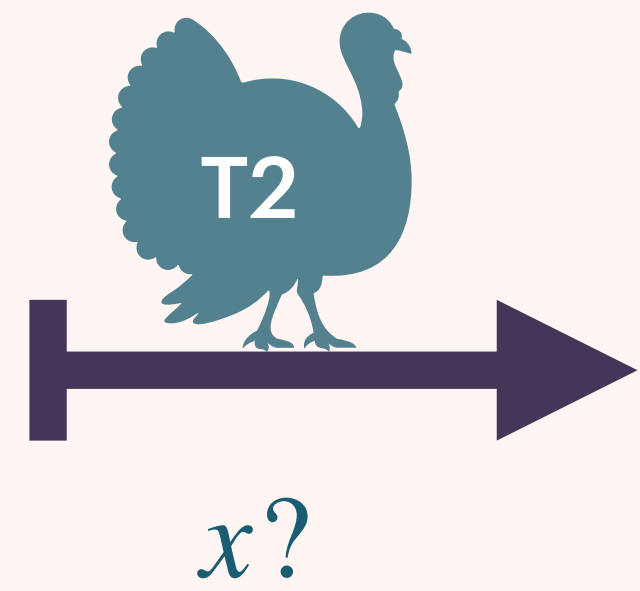
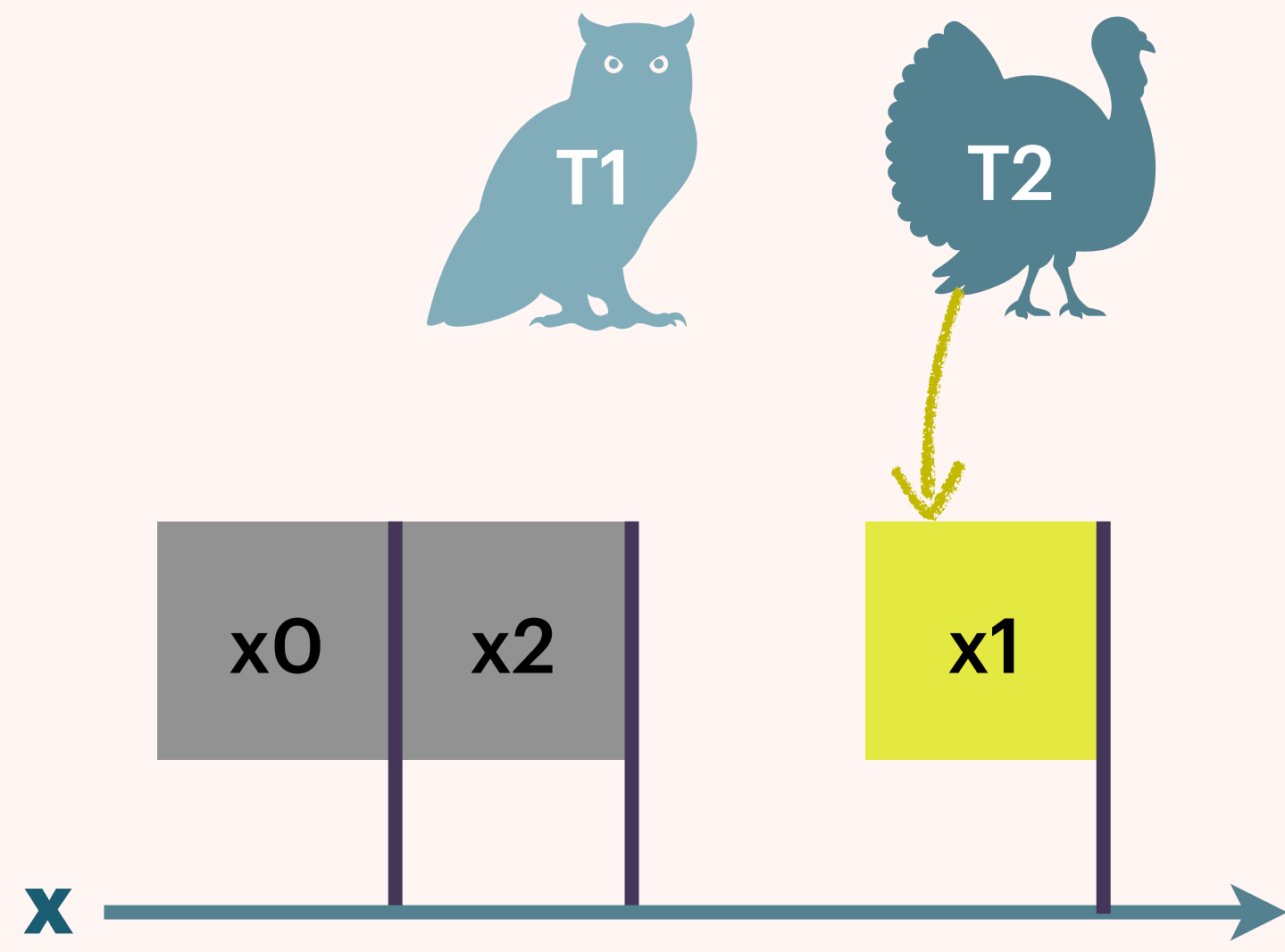
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and the thread:

- **inherits the copy of the view**



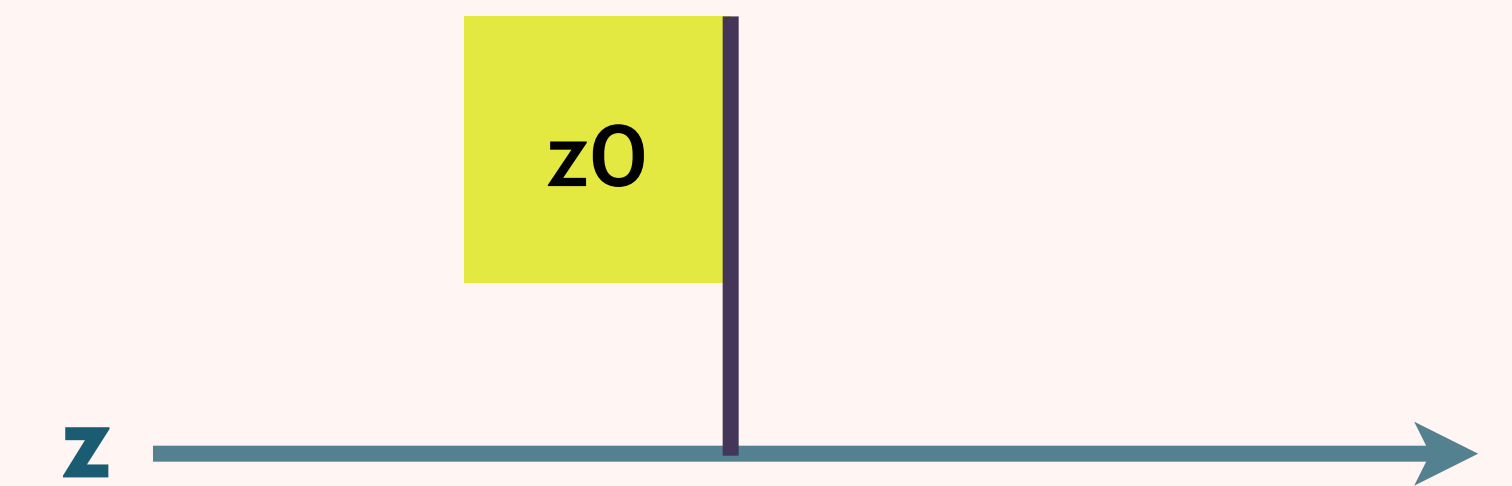
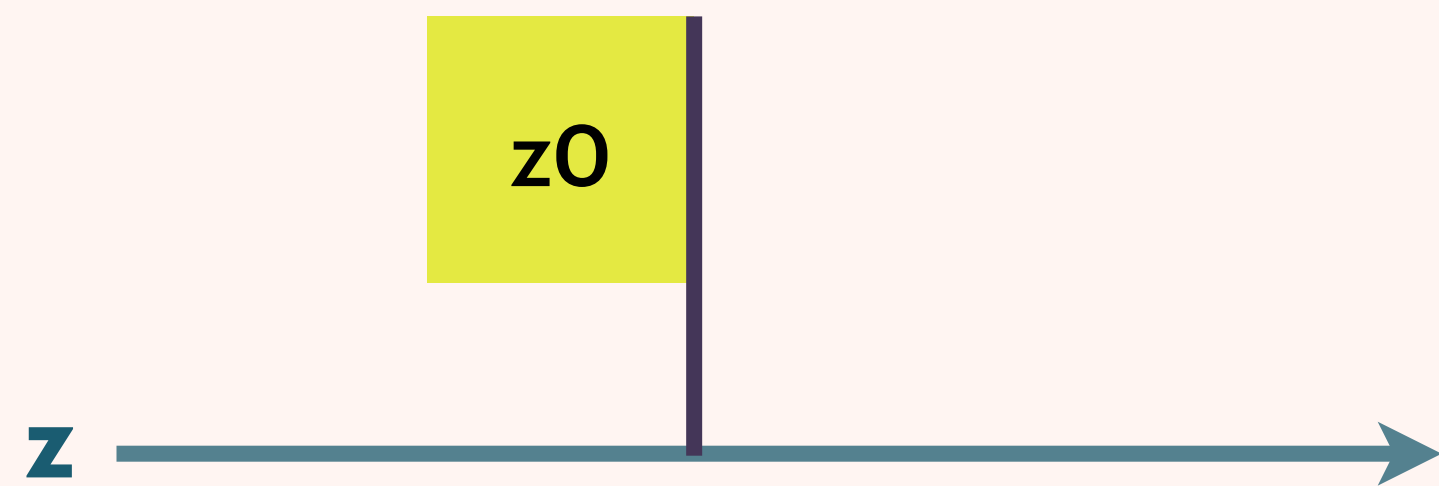


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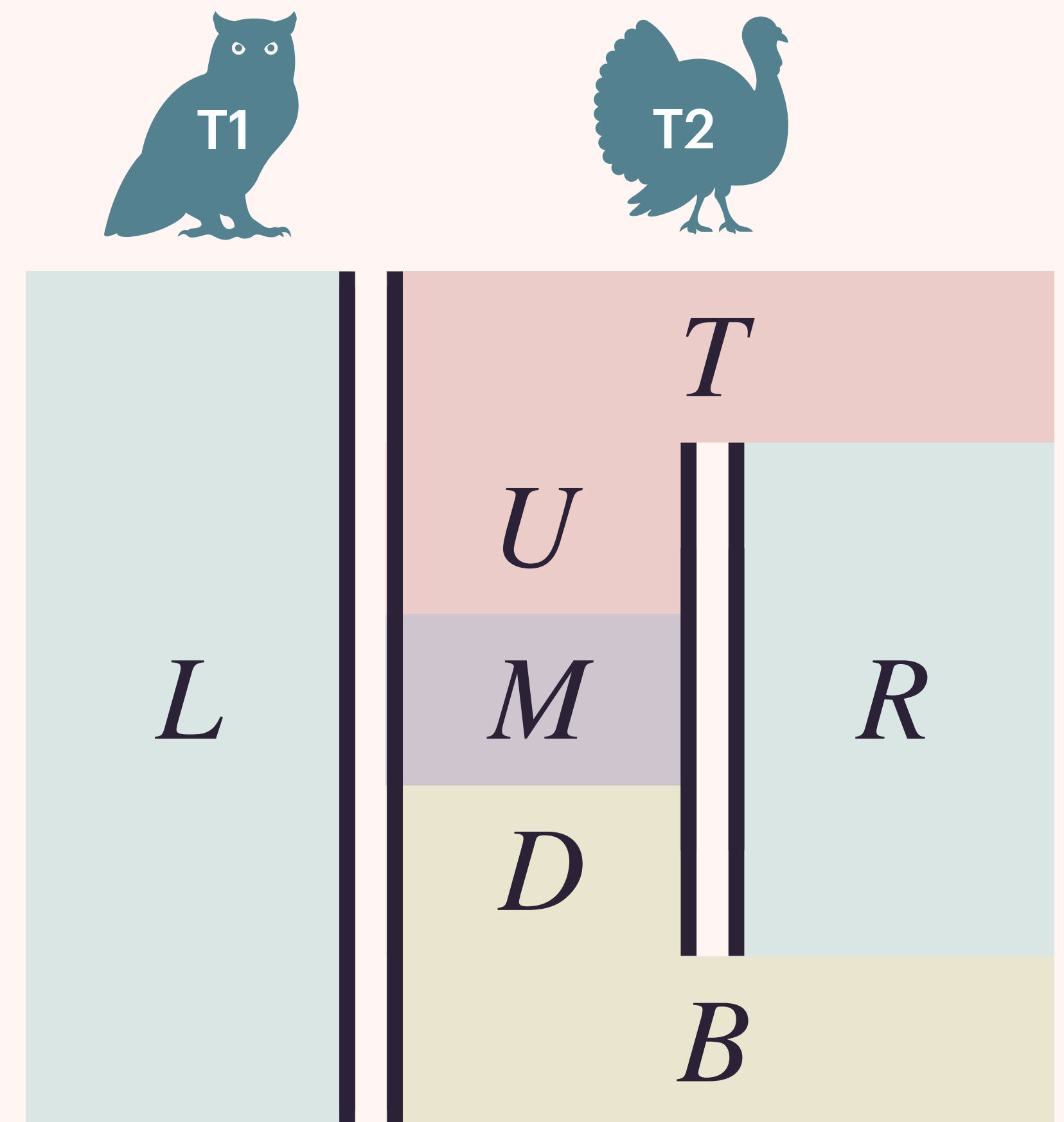
CAUSALITY AND COMPOSITION

With first class parallelism

$$L \parallel \left(T; \left((U; M; D) \parallel R \right); B \right)$$

Generalized Sequencing

$$(M_1; M_2) \parallel (K_1; K_2) \rightarrow (M_1 \parallel K_1); (M_2 \parallel K_2)$$



TRACE-BASED SEMANTICS



TRACE-BASED SEMANTICS IN RA

Terms denote sets of traces

$$\llbracket M \rrbracket \ni \tau$$

Each trace represents a possible behavior as a Rely/Guarantee sequence



$$\alpha \langle \mu_1, \rho_1 \rangle \langle \mu_2, \rho_2 \rangle \dots \langle \mu_{n-1}, \rho_{n-1} \rangle \langle \mu_n, \rho_n \rangle \omega \cdot \cdot r$$

Initial View

Sequence of Transitions

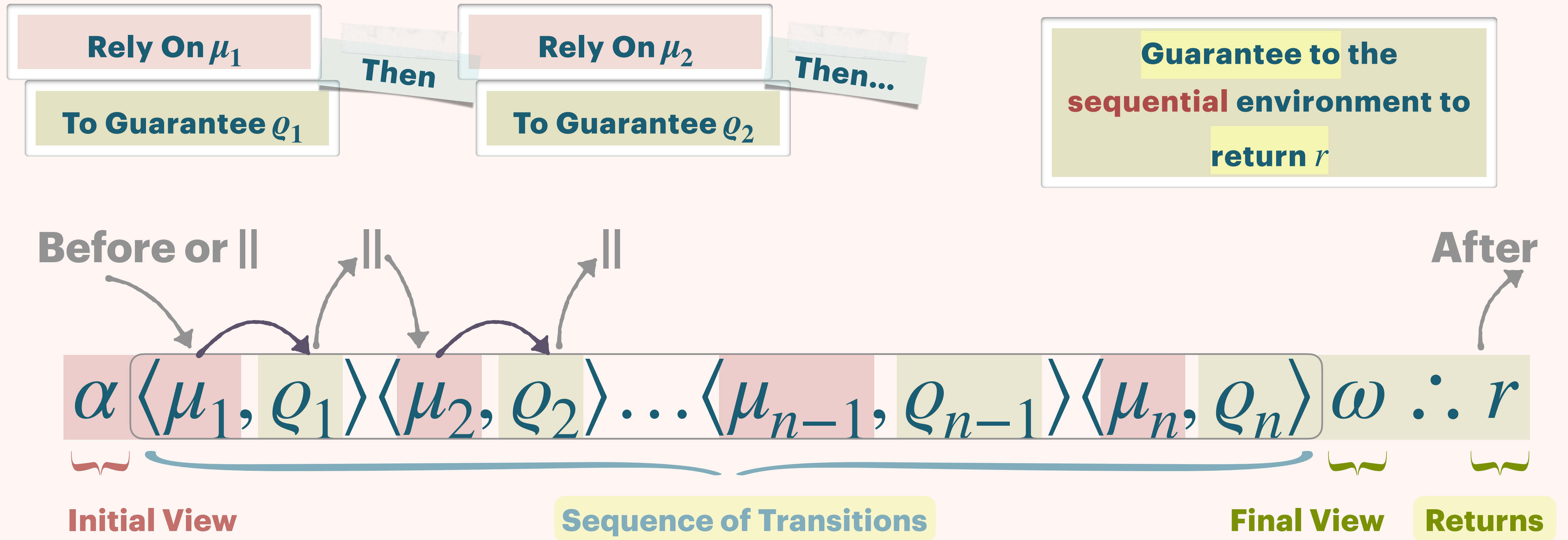
Final View

Returns

RA

RA

TRACE-BASED SEMANTICS IN RA



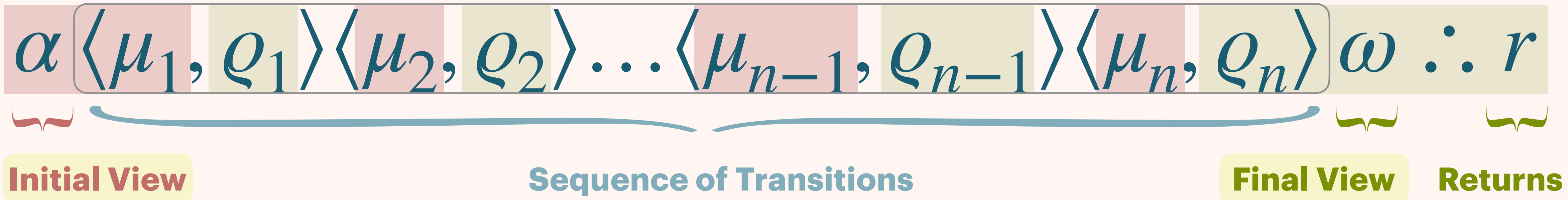
TRACE-BASED SEMANTICS IN RA

Rely on the sequential environment to reveal messages before α

Guarantee to the sequential environment to reveal messages before ω

Before

After



Analogous
to Brookes's

TRANSITION CLOSURES

Stutter

$$\alpha \xi \eta \omega \text{ :. } r \in \llbracket M \rrbracket$$

$$\alpha \xi \langle \mu, \mu \rangle \eta \omega \text{ :. } r \in \llbracket M \rrbracket$$

Propagate **Reliance**
as a **Guarantee**

Mumble

$$\alpha \xi \langle \mu, \rho \rangle \langle \rho, \theta \rangle \eta \omega \text{ :. } r \in \llbracket M \rrbracket$$

$$\alpha \xi \langle \mu, \theta \rangle \eta \omega \text{ :. } r \in \llbracket M \rrbracket$$

Rely on an
omitted **Guarantee**

Specific
to RA

VIEW CLOSURES

Rewind

$$\alpha' \leq \alpha$$

$$\alpha \xi \omega \therefore r \in \llbracket M \rrbracket$$

$$\alpha' \xi \omega \therefore r \in \llbracket M \rrbracket$$

Relying on more
being revealed

Forward

$$\alpha \xi \omega \therefore r \in \llbracket M \rrbracket$$

$$\omega \leq \omega'$$

$$\alpha \xi \omega' \therefore r \in \llbracket M \rrbracket$$

Guaranteeing less
being revealed

COMPOSITION

Sequential

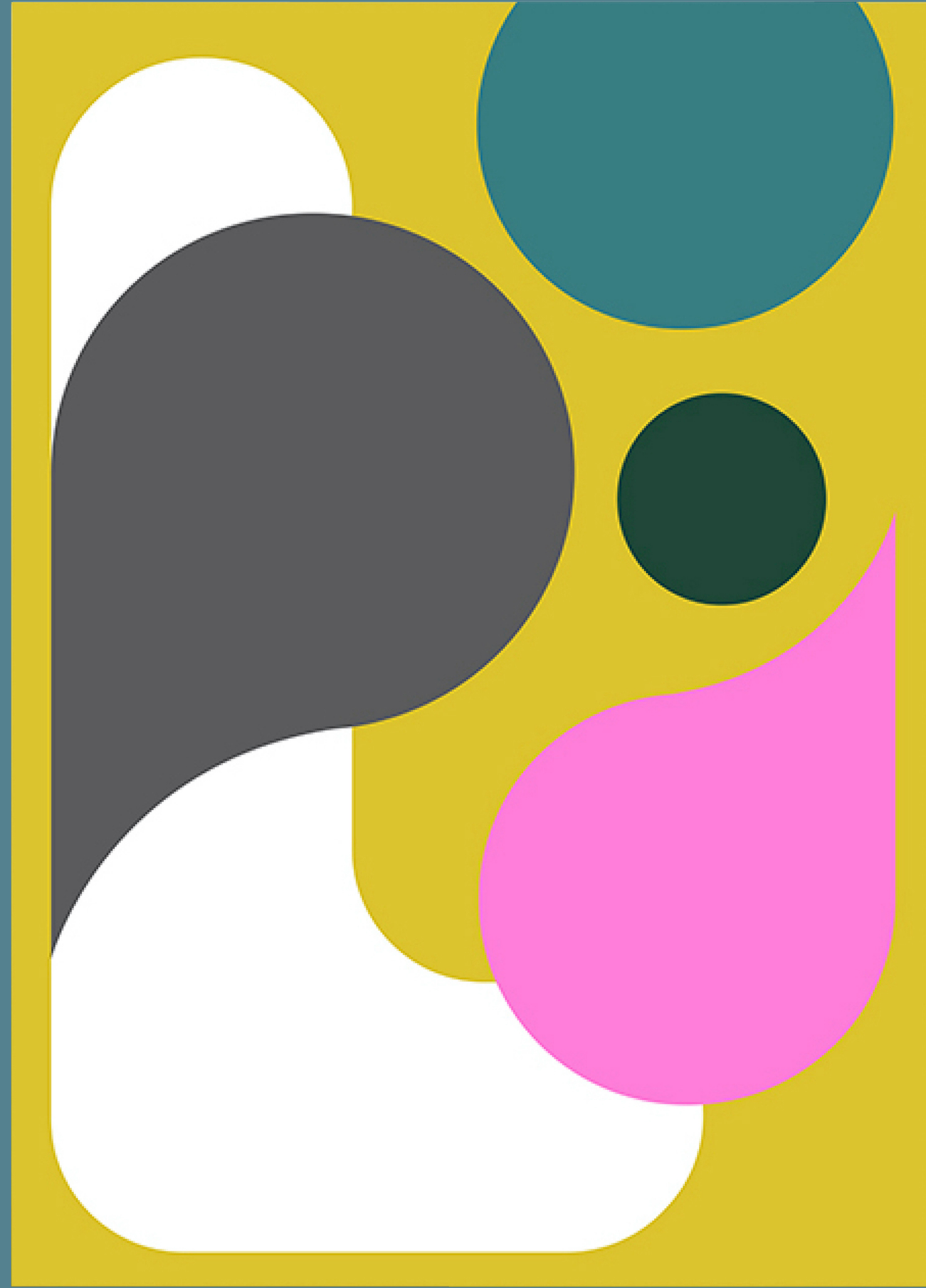
$$\alpha \xi_1 \kappa \text{ :: } r_1 \in \llbracket M_1 \rrbracket \quad \kappa \xi_2 \omega \text{ :: } r_2 \in \llbracket M_2 \rrbracket [x \mapsto r_1]$$

$$\alpha \xi_1 \xi_2 \omega \text{ :: } r_2 \in \llbracket \text{let } x = M_1 \text{ in } M_2 \rrbracket$$

Parallel

$$\forall i \in \{1,2\}. \alpha \xi_i \omega \text{ :: } r_i \in \llbracket M_i \rrbracket \quad \xi \in \xi_1 \parallel \xi_2$$

$$\alpha \xi \omega \text{ :: } \langle r_1, r_2 \rangle \in \llbracket M_1 \parallel M_2 \rrbracket$$



ABSTRACTION

WHAT WE CAN JUSTIFY

with Stutter, Mumble, Rewind, and Forward

• **Structural equivalences, e.g. if K is effect-free then**

Standard Semantics

$$\llbracket \text{if } K \text{ then } M; P_1 \text{ else } M; P_2 \rrbracket = \llbracket M; \text{if } K \text{ then } P_1 \text{ else } P_2 \rrbracket$$

• **Laws of Parallel Programming, e.g. Generalized Sequencing**

First-class parallelism

$$\llbracket (M_1; M_2) \parallel (K_1; K_2) \rrbracket \supseteq \llbracket (M_1 \parallel K_1); (M_2 \parallel K_2) \rrbracket$$

Some memory access related transformations, e.g. Read-Read Elimination

$$\llbracket \text{let } a = x? \text{ in let } b = x? \text{ in } \langle a, b \rangle \rrbracket \supseteq \llbracket \text{let } c = x? \text{ in } \langle c, c \rangle \rrbracket$$

SEMANTIC INVARIANTS ON TRACES

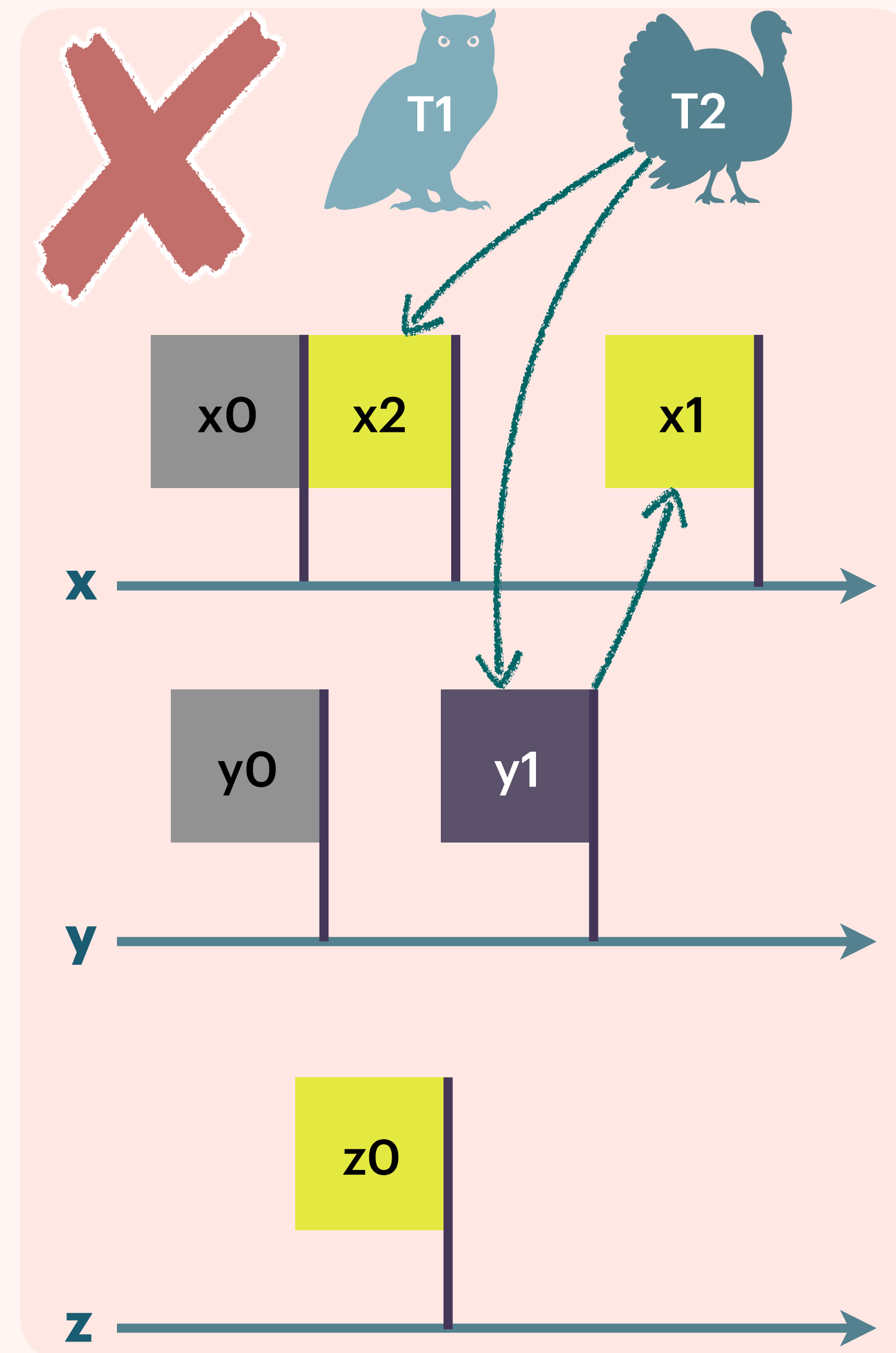
Read Elimination

$$x?; M \rightsquigarrow M$$

operational invariant becomes **denotational requirement**

views point to messages that carry a smaller view

$$\kappa \langle \mu, \mu \rangle \kappa \text{ s.t. } \langle \rangle \in \llbracket \langle \rangle \rrbracket \implies \exists v. \kappa \langle \mu, \mu \rangle \kappa \text{ s.t. } v \in \llbracket x? \rrbracket$$



MORE CLOSURES

RA Specific
Compiler Optimization

Write-Read Reorder

```
x := 1;      let a = y?  
let a = y?  →  in x := 1;
```

in M M

- Some transformations are valid even without preserving state
- Traces **cannot strictly** correspond to operational semantics (e.g. Transition \equiv exec. steps)

$\alpha \langle \mu_1, \rho_1 \rangle \langle \mu_2, \rho_2 \rangle \dots \langle \mu_{n-1}, \rho_{n-1} \rangle \langle \mu_n, \rho_n \rangle \omega \therefore r$
 $\dots \langle \mu_2, - \rangle, M_1 \rightarrow^* \langle \rho_2, - \rangle, M_2 \dots$

View in message at x

\leq



ABSTRACT CLOSURES

Specific
to RA

- **Absorb a redundant local message into a following one**
(e.g. $\llbracket x := 0; x := 1 \rrbracket \supseteq \llbracket x := 1 \rrbracket$)
- **Dilute a message by a redundant local message**
(e.g. $\llbracket x? \rrbracket \supseteq \llbracket \text{FAA}[x](0) \rrbracket$)
- **Tighten the encumbering view that a local message carries**
(e.g. $\llbracket x := 1; y? \rrbracket \supseteq \llbracket (x := 1 \parallel y?).\text{snd} \rrbracket$)

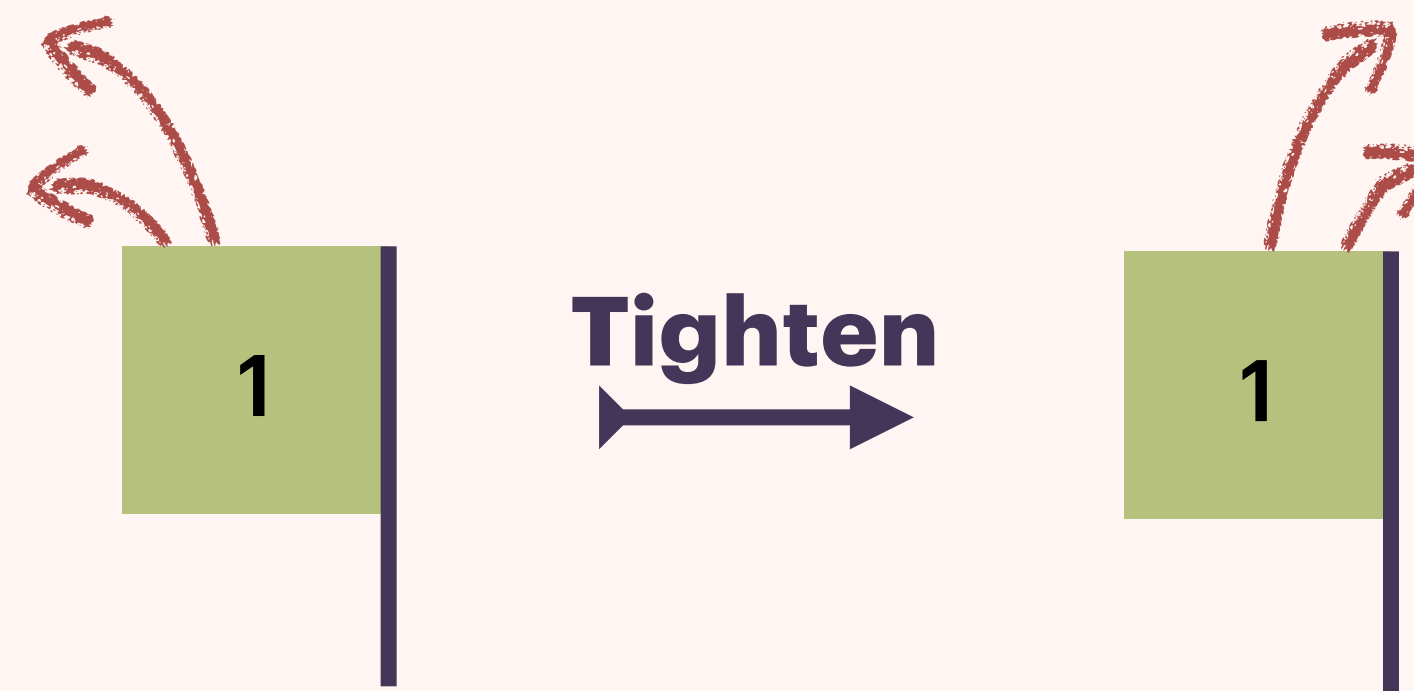
Rewrite

$$\pi \in \llbracket M \rrbracket \quad \pi \mapsto \tau$$

$$\tau \in \llbracket M \rrbracket$$

ABSTRACT REWRITE RULES

Write-Read Deorder + LoPP + Struct \Rightarrow Write-Read Reorder



← **GUARANTEE IS WEAKER
BECAUSE LOADING THIS
MESSAGE OBSCURES MORE**

$$\llbracket x := 1; y? \rrbracket \supseteq \llbracket (x := 1 \parallel y?).snd \rrbracket$$

NEW ADEQUACY PROOF IDEA

- **Because traces are not operational, the adequacy proof is more nuanced:**
- **We define a similar denotational semantics $\llbracket M \rrbracket$ but without the abstract rules**
- **We show it is adequate (easier because it has an operational interpretation)**
- **We show $\llbracket M \rrbracket = \llbracket M \rrbracket^\dagger$ — it is enough to apply the closure **on top****
- **We show that the abstract closures preserve **observations****



Laws of Parallel Programming

Symmetry $M \parallel N \rightarrow \mathbf{match} N \parallel M \mathbf{with} \langle y, x \rangle. \langle x, y \rangle$

Generalized Sequencing

$(\mathbf{let} x = M_1 \mathbf{in} M_2) \parallel (\mathbf{let} y = N_1 \mathbf{in} N_2) \rightarrow \mathbf{match} M_1 \parallel N_1 \mathbf{with} \langle x, y \rangle. M_2 \parallel N_2$

Eliminations

Irrelevant Read $l? ; \langle \rangle \rightarrow \langle \rangle$

Write-Write $l := v ; l := w \xrightarrow{\text{Ab}} l := w$

Write-Read $l := v ; l? \rightarrow l := v ; v$

Write-FAA $l := v ; \text{FAA}(l, w) \xrightarrow{\text{Ab}} l := (v + w) ; v$

Read-Write $\mathbf{let} x = l? \mathbf{in} l := (x + v) ; x \rightarrow \text{FAA}(l, v)$

Read-Read $\langle l?, l? \rangle \rightarrow \mathbf{let} x = l? \mathbf{in} \langle x, x \rangle$

Read-FAA $\langle l?, \text{FAA}(l, v) \rangle \rightarrow \mathbf{let} x = \text{FAA}(l, v) \mathbf{in} \langle x, x \rangle$

FAA-Read $\langle \text{FAA}(l, v), l? \rangle \rightarrow \mathbf{let} x = \text{FAA}(l, v) \mathbf{in} \langle x, x + v \rangle$

FAA-FAA $\langle \text{FAA}(l, v), \text{FAA}(l, w) \rangle \xrightarrow{\text{Ab}} \mathbf{let} x = \text{FAA}(l, v + w) \mathbf{in} \langle x, x + v \rangle$

Others

Irrelevant Read Introduction $\langle \rangle \rightarrow l? ; \langle \rangle$

Read to FAA $l? \xrightarrow{\text{Di}} \text{FAA}(l, 0)$

Write-Read Deorder $\langle (l := v), l'? \rangle \xrightarrow{\text{Ti}} (l := v) \parallel l'? \quad (l \neq l')$

Write-Read Reorder $\langle (l := v), l'? \rangle \xrightarrow{\text{Ti}} \mathbf{let} x = l'? \mathbf{in} (l := v) ; x \quad (l \neq l')$

CONCLUSION

CONCLUSION

- **Standard, adequate and fully-compositional denotational semantic for RA**
 - **More nuanced traces**
 - **Sufficiently abstract: validates all RA transformations that we know of (memory access, laws of parallel programming, structural transformations)**
 - **Extended RA view-based machine with compositional (i.e. first-class) parallelism (weak-memory models are usually studied with top-level parallelism)**
-

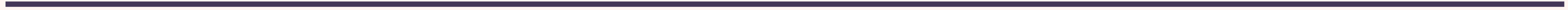
LIMITATIONS

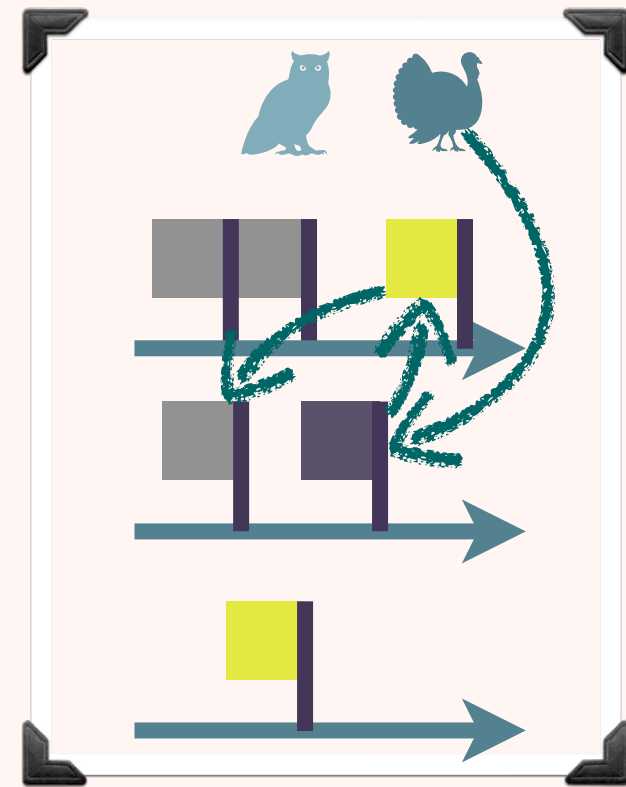
- **Parsimonious in features (e.g. no recursion)**
 - **No type-and-effect system**
 - **No algebraic presentation**
 - **No non-atomics, not the full C/C++ model**
 - **No full abstraction theorem even for first-order**
-

FUTURE DIRECTIONS

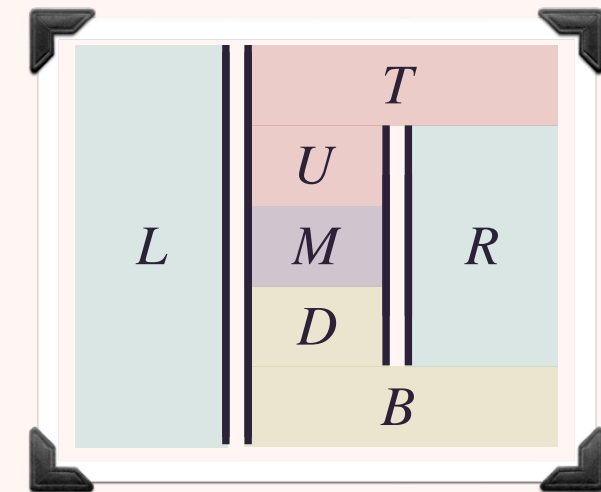
- Address the mentioned limitations, e.g. promising semantics to cover more of C/C++
- Algebraic effects as **Rely**/**Guarantee** traces

$$\begin{aligned} \langle - \rangle & : \mathbf{Term}_{\{L,U\}} X \rightarrow \mathcal{P}_{\text{fin}}(\mathbb{T}X) \\ \langle x \rangle & := \{ \langle \rangle \cdot x \} \\ \langle \mathbf{L}_\ell \langle t_v \rangle_{v \in \mathbf{Val}} \rangle & := \bigcup_{v \in \mathbf{Val}} \{ (\mathbf{R}_{\ell,v} \cdot \mathbf{t}) \cdot x \mid \mathbf{t} \cdot x \in \langle t_v \rangle \} \\ \langle \mathbf{U}_{\ell,v} t \rangle & := \{ (\mathbf{G}_{\ell,v} \cdot \mathbf{t}) \cdot x \mid \mathbf{t} \cdot x \in \langle t \rangle \} \end{aligned}$$

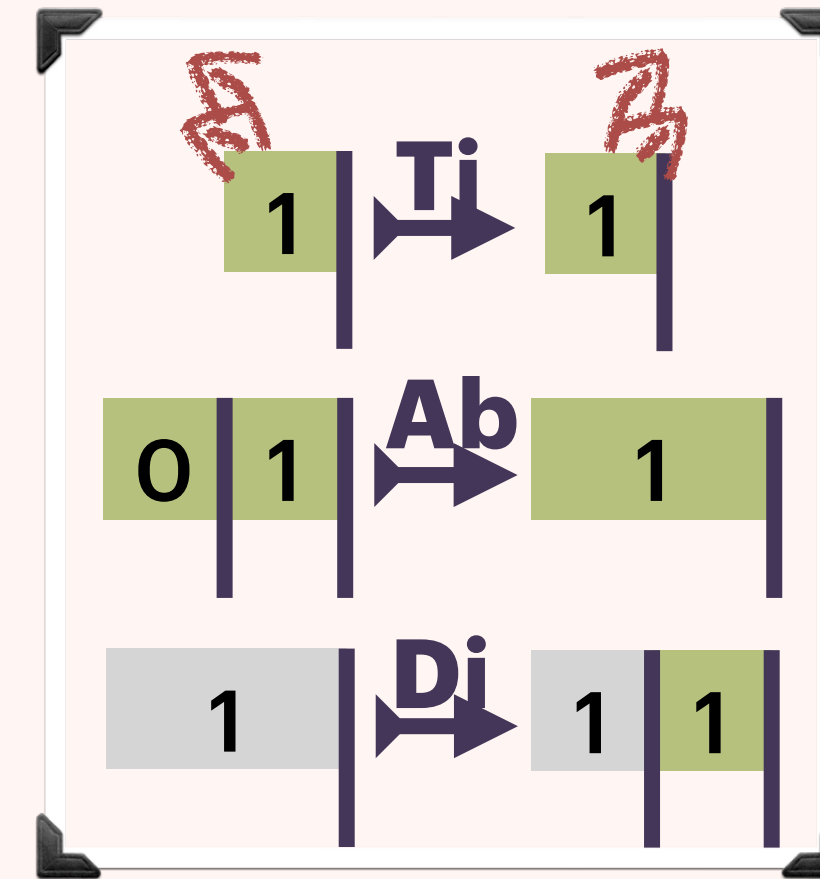




OPERATIONAL SEMANTICS



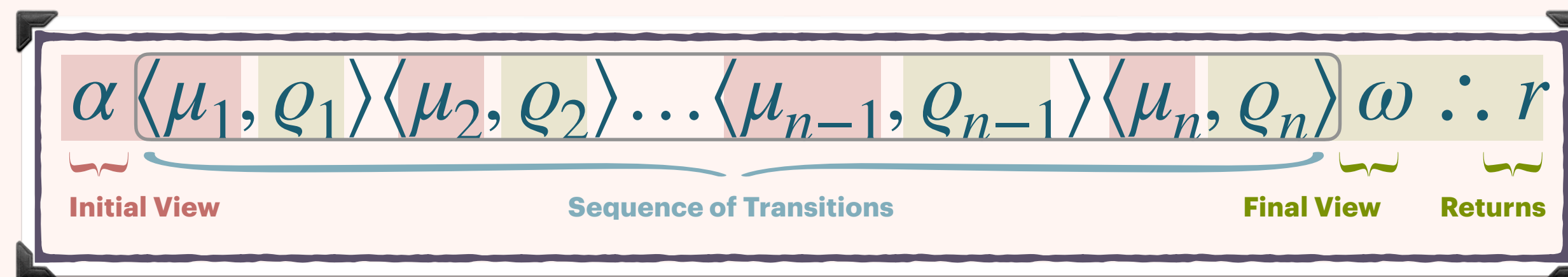
1ST-CLASS PARALLELISM



ABSTRACT CLOSURES



ADEQUACY PROOF



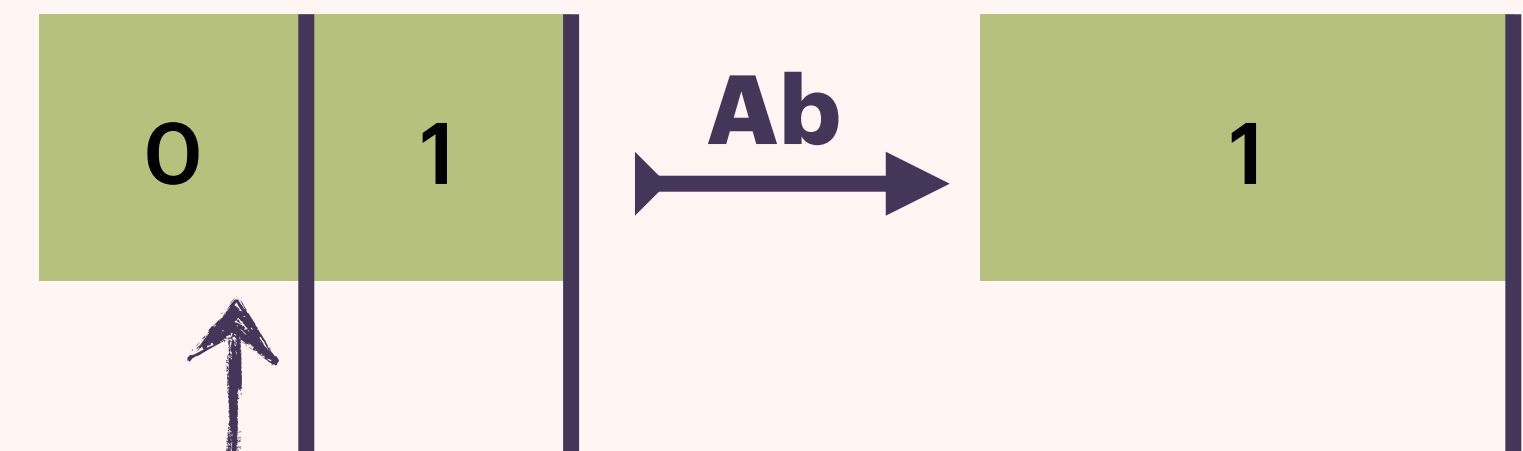
RELY/GUARANTEEE TRACES

REWRITE RULE: ABSORB

Write Eliminations

$$x := 0; x := 1 \rightarrow x := 1$$

$$x := 0; CAS[x](0,1) \rightarrow x := 1$$



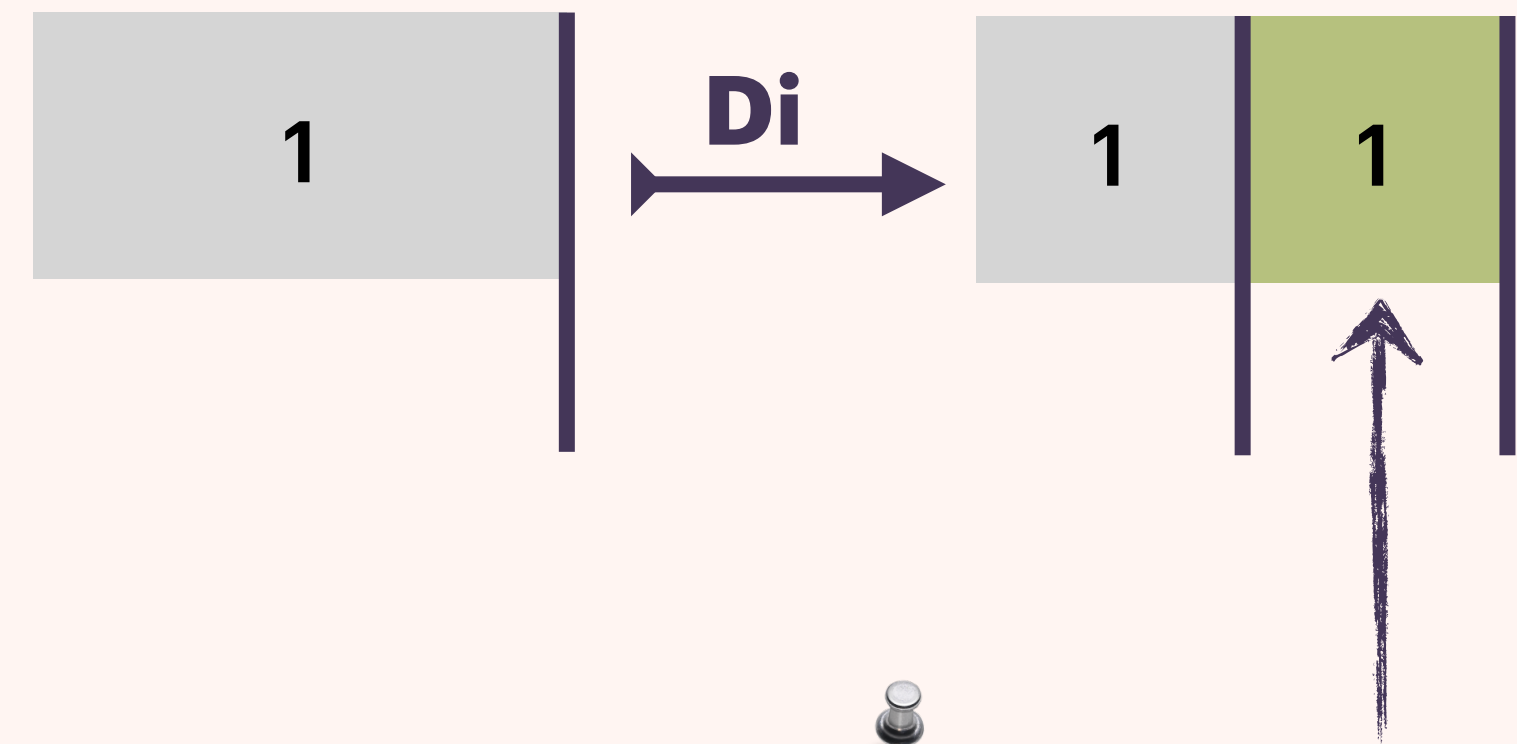
Eliminate redundant message

REWRITE RULE: DILUTE

Write Eliminations

$x? \rightarrow CAS[x](1,1)$

$CAS[x](1,1) \rightarrow FAA[x](0)$



Introduce redundant message